

Congestion-Control and Caching in CANES

Samrat Bhattacharjee Ken Calvert Ellen Zegura

Networking and Telecommunications Group

College of Computing

Georgia Institute of Technology

Atlanta, Georgia, USA

<http://www.cc.gatech.edu/projects/canes>

Sponsors: DARPA, NSF

Application: Congestion Control

Claims:

- There will always be applications that prefer to use best-effort service and dynamically adjust rate.
- Sender adaptation model has worked well in Internet.
- Sender adaptation has well known challenges.

Observation: Application knows *how* to adapt to congestion, while network knows *when* to adapt.

Application-specific Congestion Control

Operation:

Based on triggers that indicate congestion control should take place, flow state is examined for advice about how to reduce quantity of data.

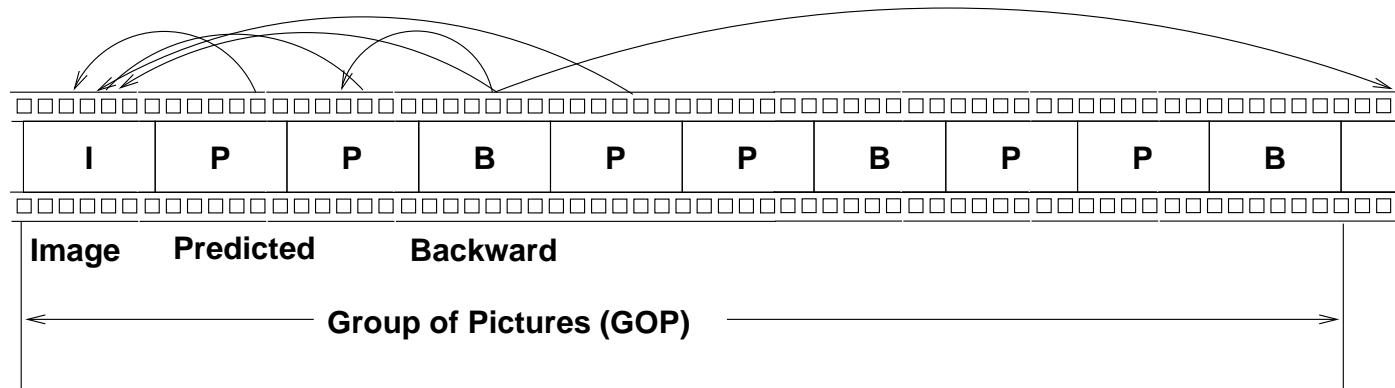
Ways to reduce quantity of data:

- Compress
- Transform
- Discard

An Example: MPEG

Structure of frame sequence:

Dependencies amongst MPEG Frames



Key features:

- Application-layer units, of several types
- Dependencies

Application-specific Policies for MPEG

Trigger Policies:

- Invoke when arriving packet does not fit.

Discard Policies:

- **Partial Packet Discard (PPD)**: Tail-drop IP packets.
- **Static Priority**: Impose static priority on *packets*.
(priority $I > \text{priority } P > \text{priority } B$)
- **GOP Discard**: Discard entire Group of Pictures if I-frame cannot be accommodated.

Emulation Result

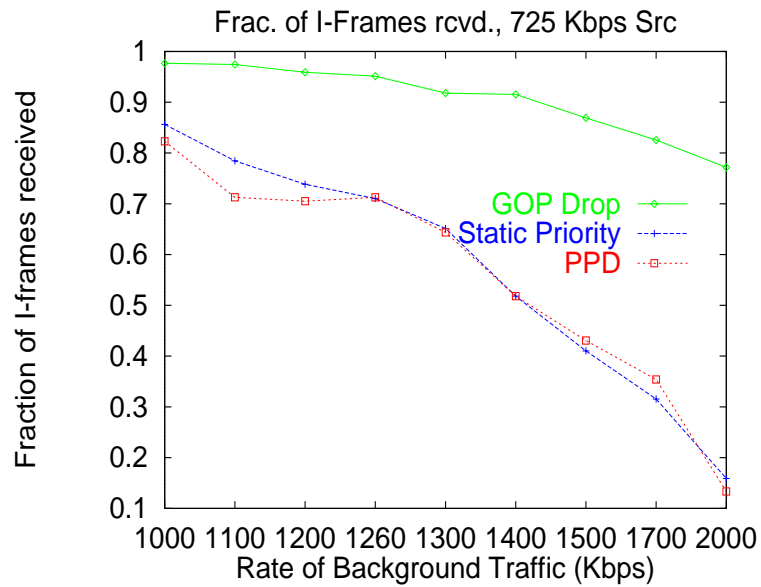
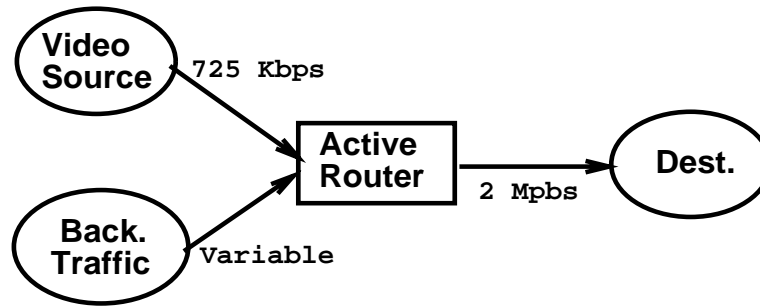


Figure 1: I-frames received

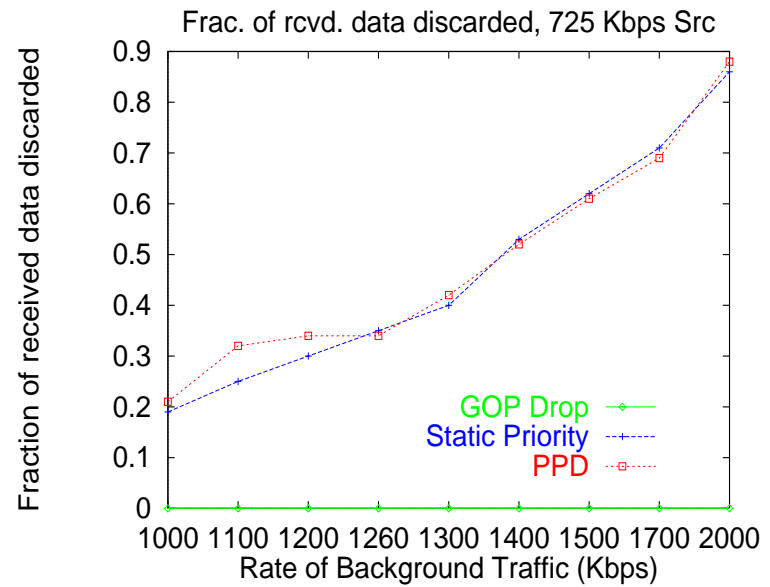


Figure 2: Wasted bytes at receiver