



# MAL - Mobile Applications And Services Lab

Russ Clark January 5, 2009

### **Mobile Applications**



### What are we talking about here?

- Mobile not tied to your desktop
  - cell phones, pdas, tablets, watches, earbuds, cerebral implants, etc

### Applications

interactive, social, gaming, business, e-commerce, travel, informational, health care, etc

#### Services

presence, location, identity mgmt, group mgmt, PoC, voice, text, video

#### Networks

• cellular, WiFi, WiMax, 2.5 G, 3G, 4G, etc



#### **Differences from Fall Class**

### Focus on the GT Convergence Innovation Lab

- Learn what is there
- Learn how to configure, use, develop
- Contribute to the overall mobile applications ecosystem at GT and beyond

### Team Project vs Class Project

- No single class project like ConCal
- Student teams will have longer term projects but with multiple intermediate deliverables



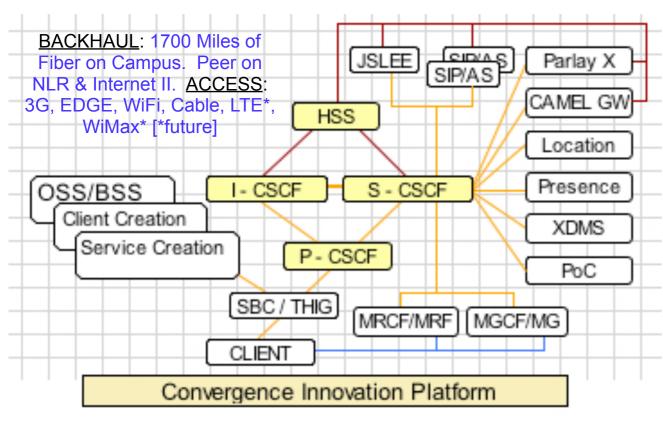
### **Convergence Innovation**

#### 2007-2008 IMS Research Competition:

- ▶ Focus on Converged and Mobile Applications
- Multidisciplinary student teams
- ▶ Prototypes & Business Plans
- ▶ IMS Specific Courses



#### **End to End "Convergence Innovation Platform"**



- ▶Full IMS core + enablers
- ▶ Carrier and Campus integration
- ▶Industry support and co-management
- ▶ Cingular Wireless->AT&T
- ▶ Siemens->Nokia-Siemens Networks
- Accessible broadly for academics and research



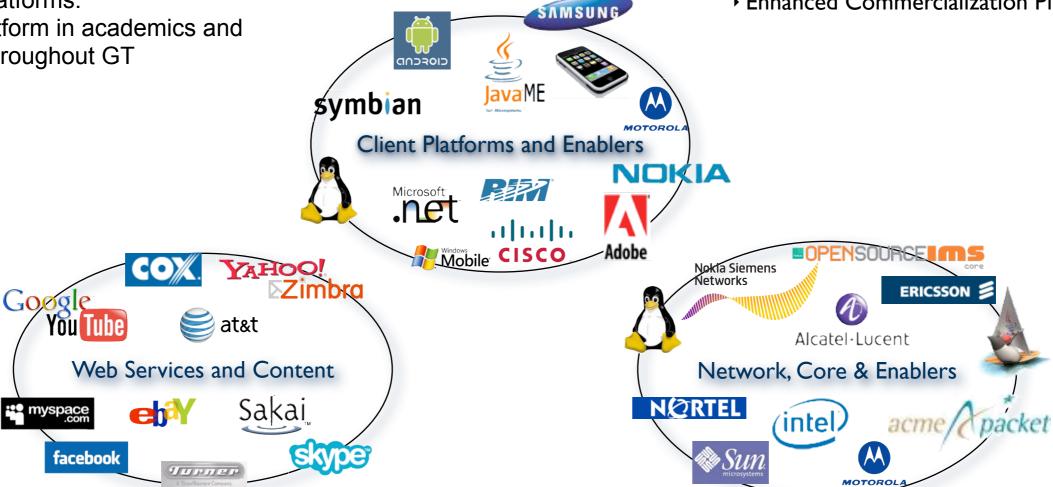
### Building on Success: What's Next?

#### Platform:

- Expand to support more end-toend use cases:
  - telecom + Web 2.0 + enterprise
  - include IPTV, enhanced location
  - additional handset and other client platforms.
- Embed platform in academics and research throughout GT

### Competition:

- Open to additional sponsors participating at graduated levels of investment.
- Mobility and Convergence focus to include blended SIP+Web Services on three screens.
- Enhanced Commercialization Pipeline





### **2009 Student Research Competition**

### **Convergence Innovation Competition - CIC**

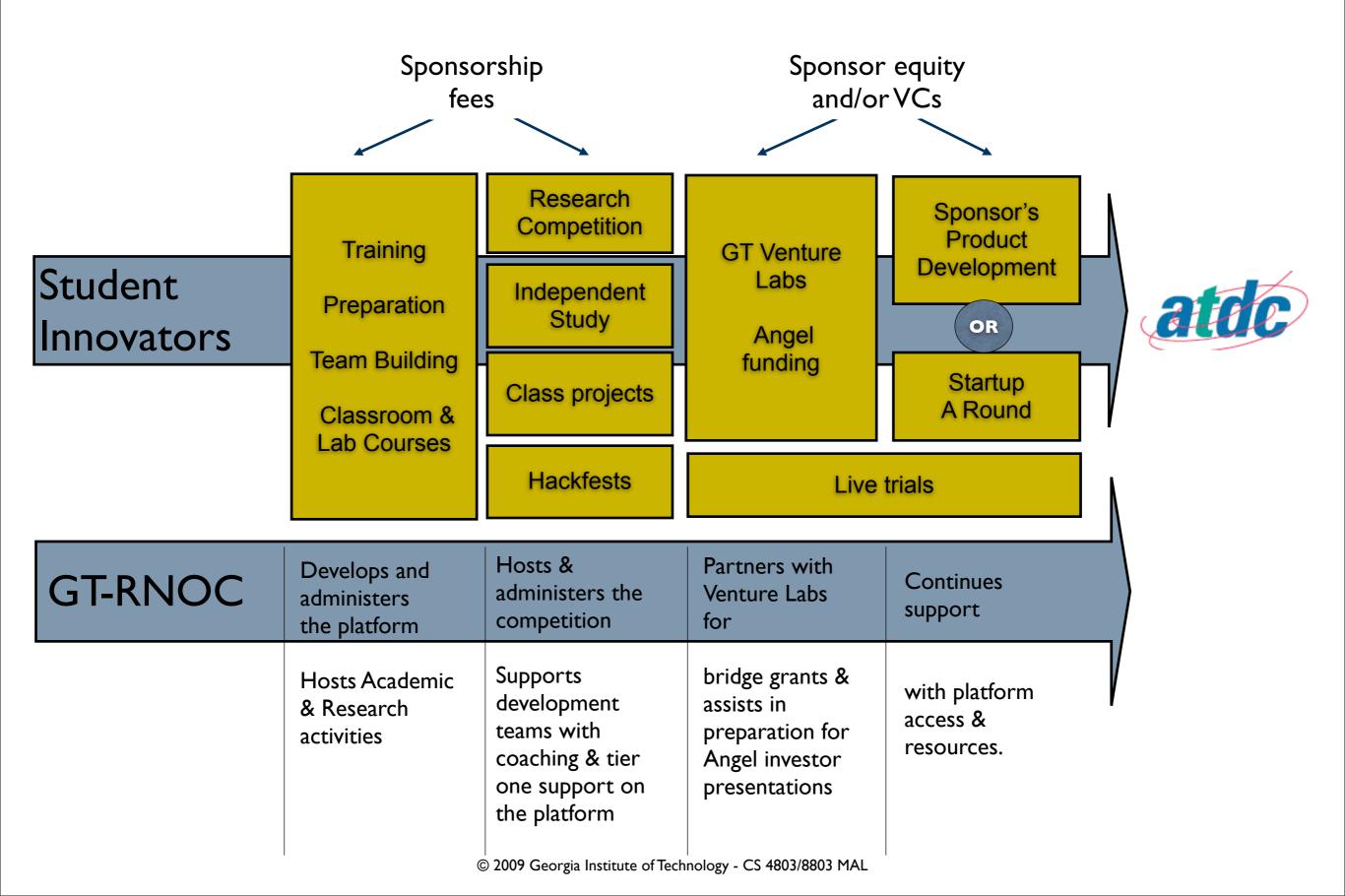
- Focus on innovative applications in the mobile and converged space
- Commercially viable must have a business plan
- Winners will receive support to move their ideas to commercialization

IP Multimedia Subsystem - A core technology but not the only one

 Convergence around IP - including VoIP, IPTV and Web



### **Commercialization Pipeline**





### **General Judging Criteria**

- Commercial viability (includes business plan, market research and analysis, pricing and business model(s))
- Leveraged use of IMS-based network resources (includes voice, video, messaging, web)
- User interface/experience (includes potential use on multiple platforms)
- Leverage of community and collaboration features and services (functionality involving three or more parties)
- Leverage of personalization features and services
- Adherence to standards
- Completeness of the prototype (how much of the planned functionality was implemented and demonstrated)
- Presentation of the prototype by one or more team members to the panel of judges



### **Team Building**

- Research Competition teams should include 2 to 4 people
- The most successful teams will have a mix of skill sets
  - marketing, business,
  - networking, handset development
  - not necessarily all in this class
- We will facilitate team building through the lab and web site



### **Back To This Class**

- Two primary goals for this class are:
  - Support students in the IMS RC
  - Enhance the knowledge and resources in the GT lab
- Your active participation will be critical
  - Group presentations: startup overviews and end of semester reports - focus on less formal, working meetings
  - Discussions in-class and all over campus!
  - Time in the lab



### But what should you do?

- Inspiration
  - keep it simple -vs- the kitchen sink
  - first hand experience and frustration
- review some concepts from previous years
- search and re-search read up on what is going on in the world today



### **All Those Mobile Applications**

- I keep seeing articles about thousands of new mobile applications.
  - iPhone 10,000+
  - Java
  - Android
- Yes, but how many of them leverage real network services? - very few
- Still lacking simple things like shared presence, address book, identity
- Still too many silos!



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### **All Those Web Applications**

- And they're using Web APIs for Network Services
- They've made it fun and easy!





### **Business Integration Challenges**

"Primary barriers to deployment are company culture and structure, not technical." - IMS FOKUS Workshop

- IPR and product realization
- access and control
- content ownership
- custom solutions
  - generalized platforms with significant investment (SAP/Oracle)
  - financial transactions (banking, stock market, etc)
  - Security (video, alarming)
  - travel (schedules, coordination, reservations, etc)
  - ...plenty of other large verticals
- In short, who makes money and how?



# Human Factors Integration Challenges

- lessons from the iPod
- have to account for diversity
  - handsets, I/O, and networks
- location services case study .... "coupon spam"
- can't assume always on connections (problem of Mobile Google Maps)



### **IMS Benefits - Official Story**

- Access Independence not just Cellular: wired, WiFi, WiMax, etc
- Standards Based IP, SIP, portable across providers
- QoS ability to link application needs to provisioning
- Billing/Charging for commercial viability, carrier ROI, "one bill"
- Integration of new services no more stovepipe applications
  - presence, location, group management, PoC, voice, text, video



### **IMS** Position

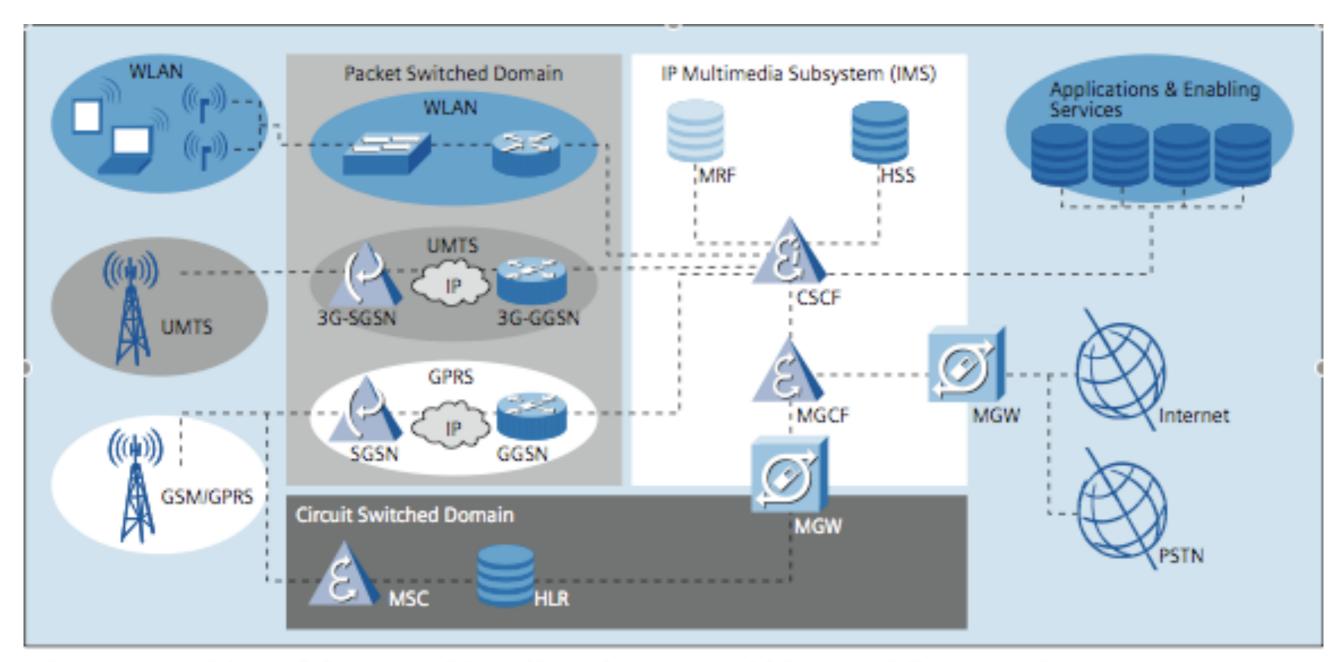


Figure 1: Position of the IP Multimedia Subsystem within a mobile network



### **IMS** Position

### IMS - S stands for SUBsystem

### SIP is just about signaling

• call and session management

#### What about:

- legacy telephone systems?
- other carriers and their services?
- ISPs, cable and satellite operators?
- content providers?
- service providers?
- large enterprises?

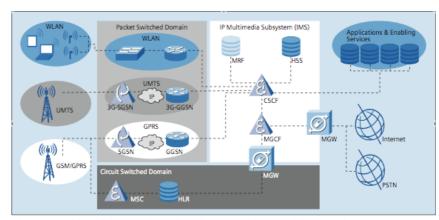


Figure 1: Position of the IP Multimedia Subsystem within a mobile network



### **Technical Integration Challenges**

- What is the relationship between IMS and Web 2.0?
- congruent and consistent scale, resolution, and access controls
- exposing IMS services to web applications
- leveraging web services in IMS applications
- converged web and IMS services



### **Coming Up With A Project**

- Some questions you should be asking are:
  - What is doable?
  - What is the scope?
  - What tools and resources will we have?
- Today, let's answer this with some examples:
  - Some previous projects
  - Some ideas we have



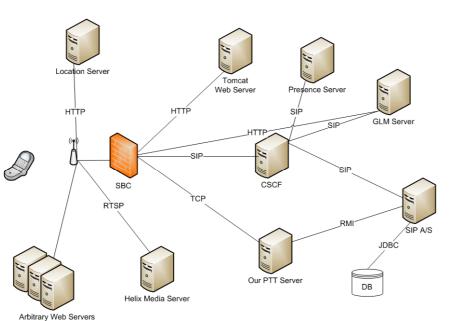
# Research Competition Results















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### Winner - Campus Community

#### SoCoNet - Social Community Network

Nils Kjellin, Christian Menkens, Matthew Rhodes, Anders Davoust

Idea: Provide a social community network application that enables individuals to interact, inform, and communicate using IMS enabled mobile phones.

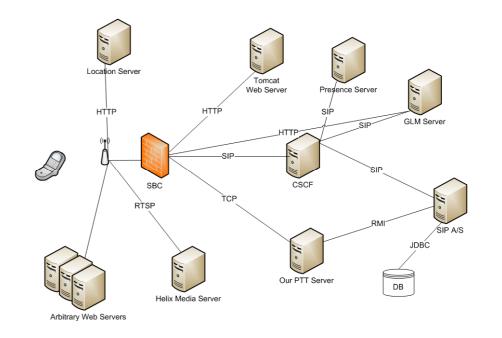
"...your whole community in your pocket"

- Profiles (buddies and hotspots)
- Communication
  - Text Chat, Text Message, Picture Message, Voice Call, Video Call, Wall, Blog
  - Push-to-Talk IMS enabling service
- Multimedia
  - Photo Albums, Video / Audio Clips
- Lectures
  - Class Information, Lecture Material, Class Interaction, Announcements, Live / Recorded Lecture
- Events, Ticketing and News
  - Event Information, Reservations
- Subscriptions and Notifications
  - Community updates











### Winner - Family

#### Kinship

Devin Hunt, David Jimison

Idea: Instant video sharing with live interaction through chat and location-based collaboration.

- Video capture streamed to an IMS-based video service.
- Instantly accessible to multiple consumers
- Simultaneous chat for true participatory experience
- Video stored automatically even if phone is lost
- Encourage collaborative capture and contribution of multiple users
- Videos also available to web users









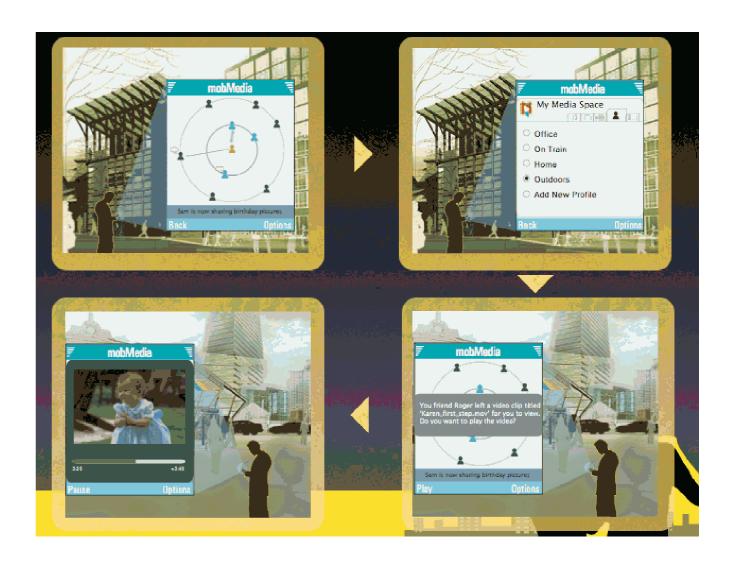
### Winner - Young Adult/Teens

#### MobMedia

Gaurishankar Krishnan, Shivam Goyal

Idea: Location based mixed media sharing using mobile devices.

- A medium for location-based encounters
- Discover and share media
- Drop media
- Get media recommendations and suggestions
- Create multiple avatars
- Buddy list
- Private, Protected and Public media
- Alerts, News Feed, Comments





### Winner - Business Users

#### **Distributed Asset Tracking**

David McCann, Dannon Baker, John Etherton

Initial Problem: current approach to asset tracking

- Infrastructure overhead
- Rigid process
- Special purpose technology

#### Solution

- Personal responsibility
- Natural transactions
- Extensible tracking technologies





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### Winner - 2008

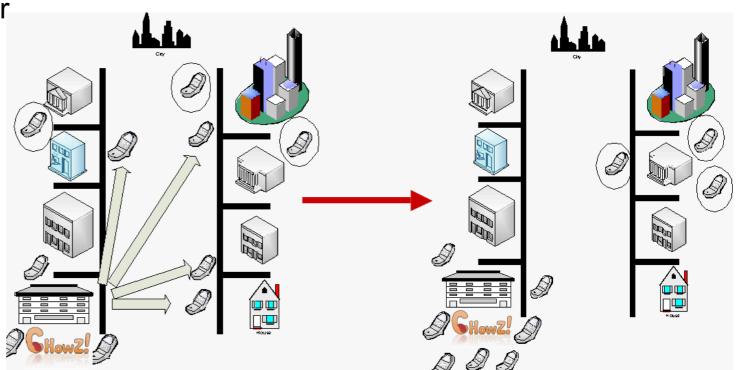
#### **CHOWZ!**

Harry Marr, Jason George

Idea: Mobile Advertising for the Food Service Industry

- targeted advertising based on rich user profile data
- real-time response
- friends social network, social site integration
- For Patrons:
  - Discounts
  - Group coordination
  - High yield, quality leads
  - For Vendors:
    - Marketplace analysis
    - Customer analysis
    - Advertisement distribution







#### Winner - 2008

#### Pervasive Healthy Diet Adviser

Jiten Chhabra, Daniel Serrano, Mayank Goel

Idea: Personalized, Professional Dietary Advice

- tailored to user's diet profile
- based on latest medical findings
- localized, contextual

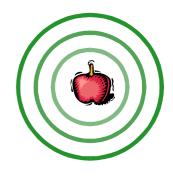
#### The Problem

- Increasing obesity rates
- Conflicting, confusing dietary advise
- Difficulty matching needs to available food offerings

#### The Solution

- Individualized dietary monitoring and analysis
- Meal recommendations for nearby restaurants based on user's current situation
- Restaurants gain high value customers











#### 3GAdS Mobile Tour Guide 3D

Karthik Halukurike, Matt Weber, Aileen Morales, Matthew Swarts

#### Idea: An Enhanced Direction Finder Experience

- location based ads and coupons
- enhanced 3D visual interface
- fly through capabilities
- augmented reality

#### Leveraging IMS

- Presence, Buddy lists, PTT, Video and Audio calls
- Streaming data services
- Content management, geo tagging

#### **Targeted Advertising**

- Individualized, based on user preferences
- Integrating social aspects
- Targeting high value customers





#### Winner - 2008

## MAD: Mobile Advertising and Multimedia Broadcasting

Srinath Kalavichirattil, Saumil Jain, Vighnesh Venkatesan

#### Idea: Ad Based Mobile Phone Services

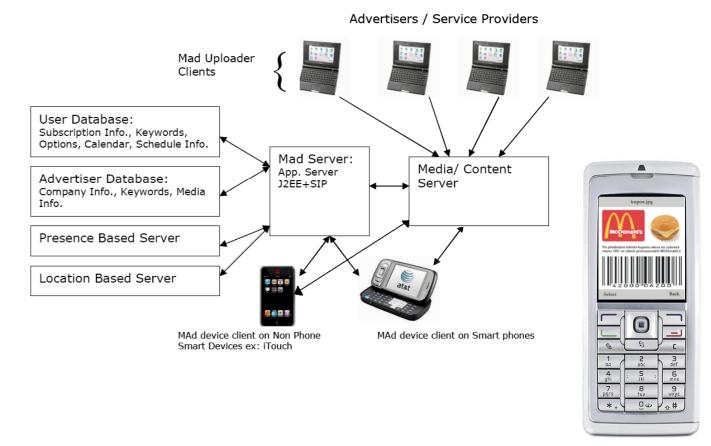
- SIP-based pre-call advertising
- universal advertising platform
- sponsored telco services
- making the process "enjoyable"

#### Highly targeted

- In-call ads
- Location based ads
- Event based ads
- Social network based ads

#### Leveraging IMS

- SIP call management entry point
- Location services
- Presence services
- Media server



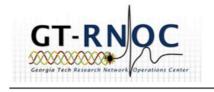


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#### WhereAmI - Location Services

- A location service for the Georgia Tech community
- A research and education enabling service
- Aggregates data from multiple determination methods





hereami Home Using the Association Event location determination method:
You are currently at 33.7772570005, -84.3901139999 with an accuracy of 50 meters at 2008-01-28 13:27:36

aw Location ata

<u>Projects</u>

People

<u>Documentation</u> <u>Programming</u>



If you believe the given location information to be inaccurate please let us know where you think you should b

If you have any comments or questions, please email us at location@lists.gatech.edu

- Location information returned in multiple formats
- Allows user feed back through map interface
- Third party lookups and service interface
- Rich Geo-data working with campus GIS



## ConCal

**Conferencing via Calendars** 

Your calendar sets up the conference call and calls you!

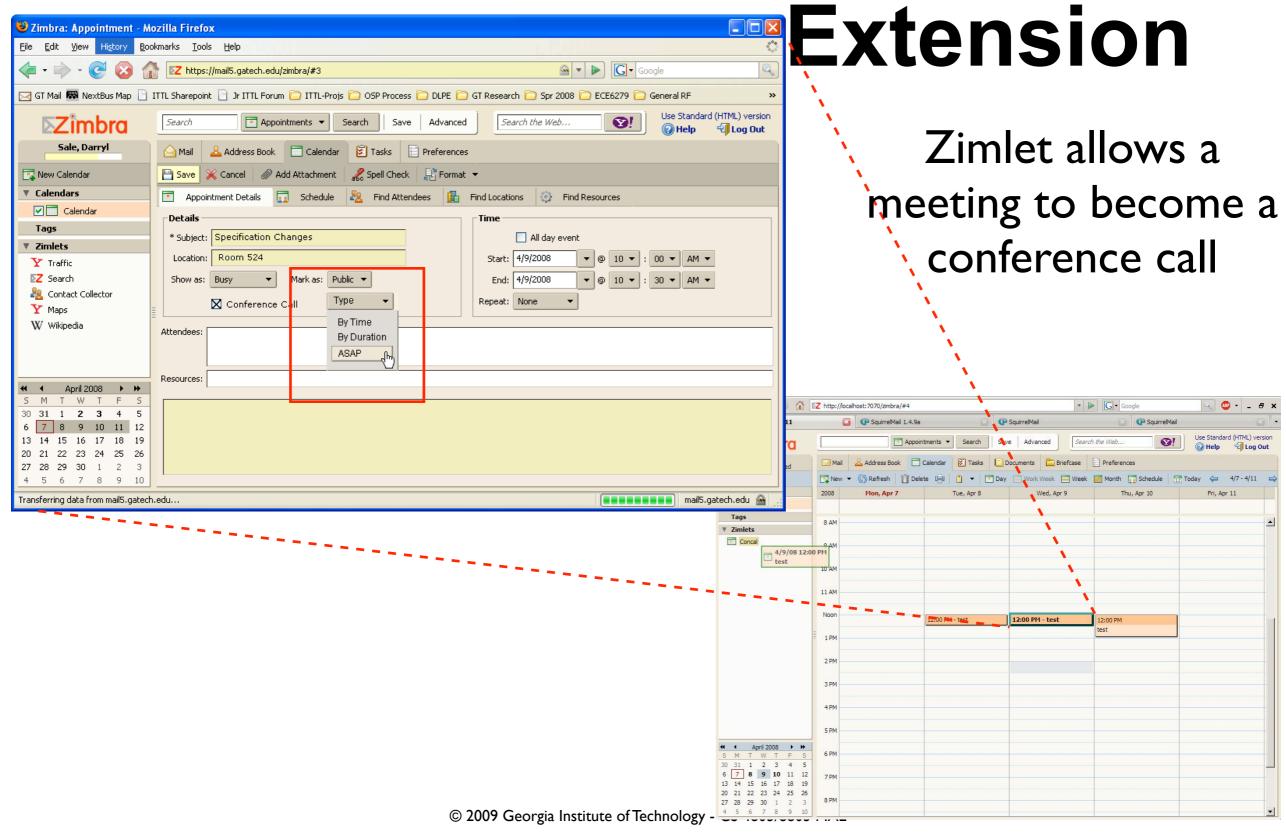


## Why ConCal?

Without Concal	With Concal
Get invited via email	Get invited via email
Accept via email	Accept via email
Remember conference time	Answer your phone
Call into the conference	talk
Enter conference ID	talk
Enter PIN	talk



## Scheduler: Zimbra





### **Components of ConCal**

- This project included multiple components
  - Web services
  - Zimbra Zimlet development
  - Voice service integration Asterisk
  - Web client UI
  - Mobile client UI iPhone, Android, WM



#### Other Ideas

#### Personal Notebook

 a true replacement for the notebook, accessible everywhere, organizable, easy drawings

#### Consumables Manager

- keep up with the stuff I regularly buy filters, bags, bulbs, batteries, ink cartridges, paper
- make re-ordering easy, watch for bargains

#### Augmented Serendipity

- increase the likelihood of a valuable "chance" encounter
- location, calendar, interest profile



#### Other Ideas

#### Personal IPTV

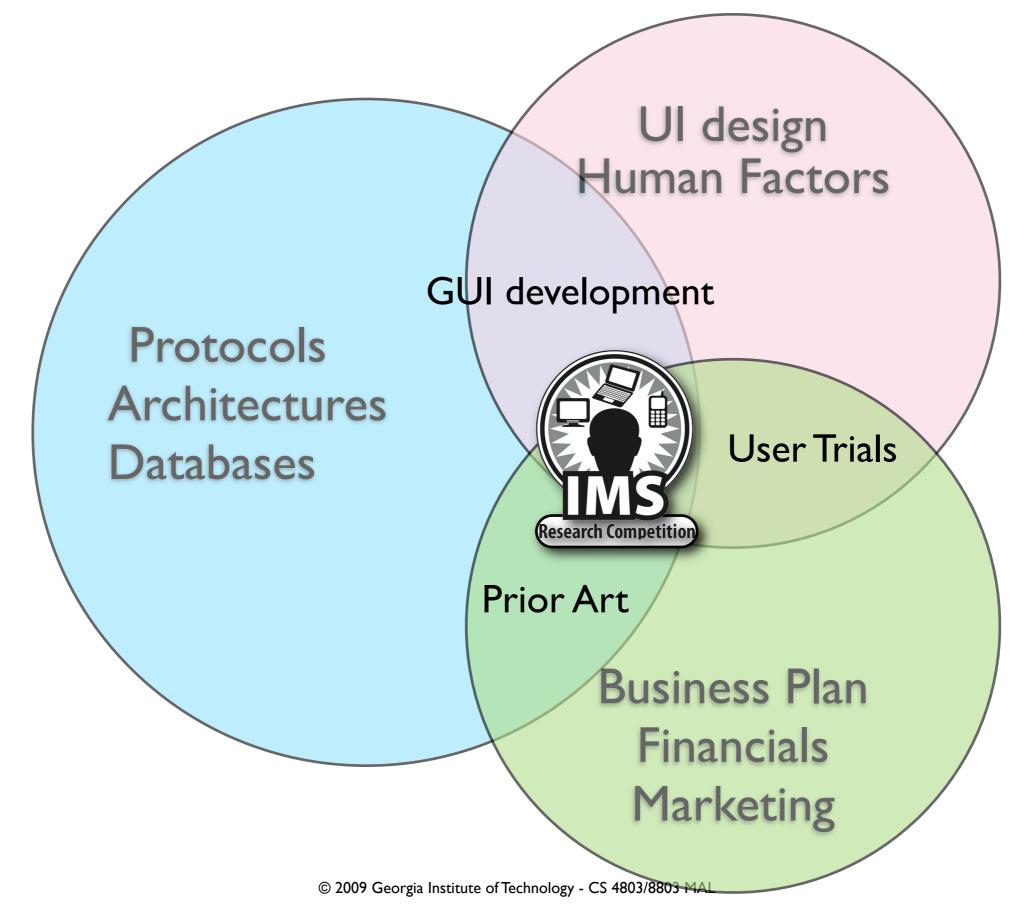
• TV is generally a shared experience, how do you manage interaction? Bring in the personal mobile device.

#### Campus Life Tools

- open gathering place locator not the formal schedules but where are the people right now?
- campus navigation open parking spaces, trolley schedule, walk paths
- food services: what's open, what's crowded, what's on the menu



### **Back to the Team**





### **Next Steps**

- These are the things we'll be working on to start bringing you next week
- Timelines and schedules
- Lab resources
  - Development tools
  - Devices
  - Expertise