Topics:

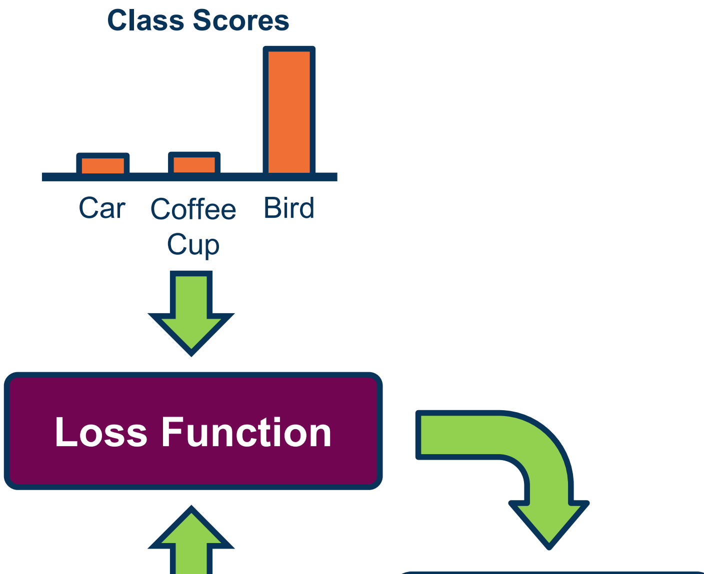
- Gradient Descent
- Neural Networks

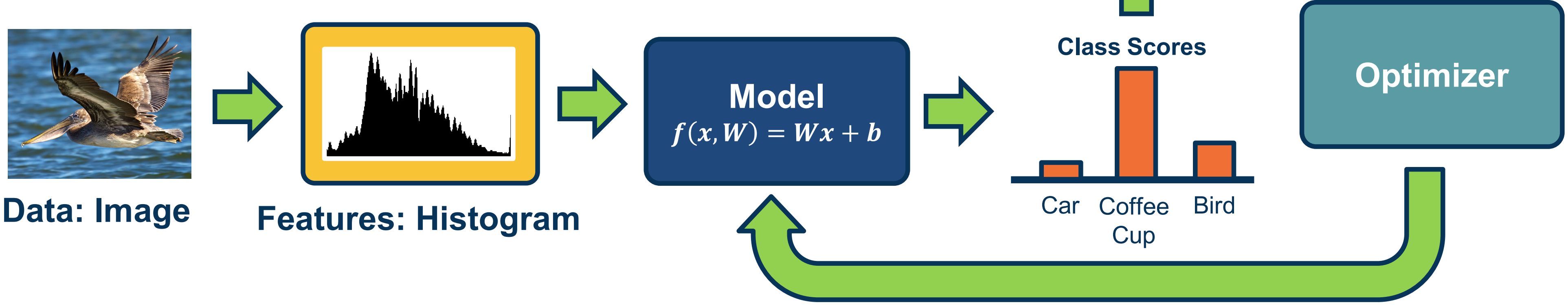
CS 4644-DL / 7643-A
ZSOLT KIRA

- **Assignment 1 out!**
  - **Due Feb 3th (with grace period Feb 5th)**
  - Start now, start now, start now!
  - Start now, start now, start now!
  - Start now, start now, start now!
- **Piazza**
  - Be active!!!
- **Office hours**
  - Lots of special topics (e.g. Assignment 1, Matrix Calculus, etc.)
- Note: Course will start to get math heavy!

Components of a Parametric Model

- Input (and representation)
- Functional form of the model
  - Including parameters
- Performance measure to improve
  - Loss or objective function
- Algorithm for finding best parameters
  - Optimization algorithm

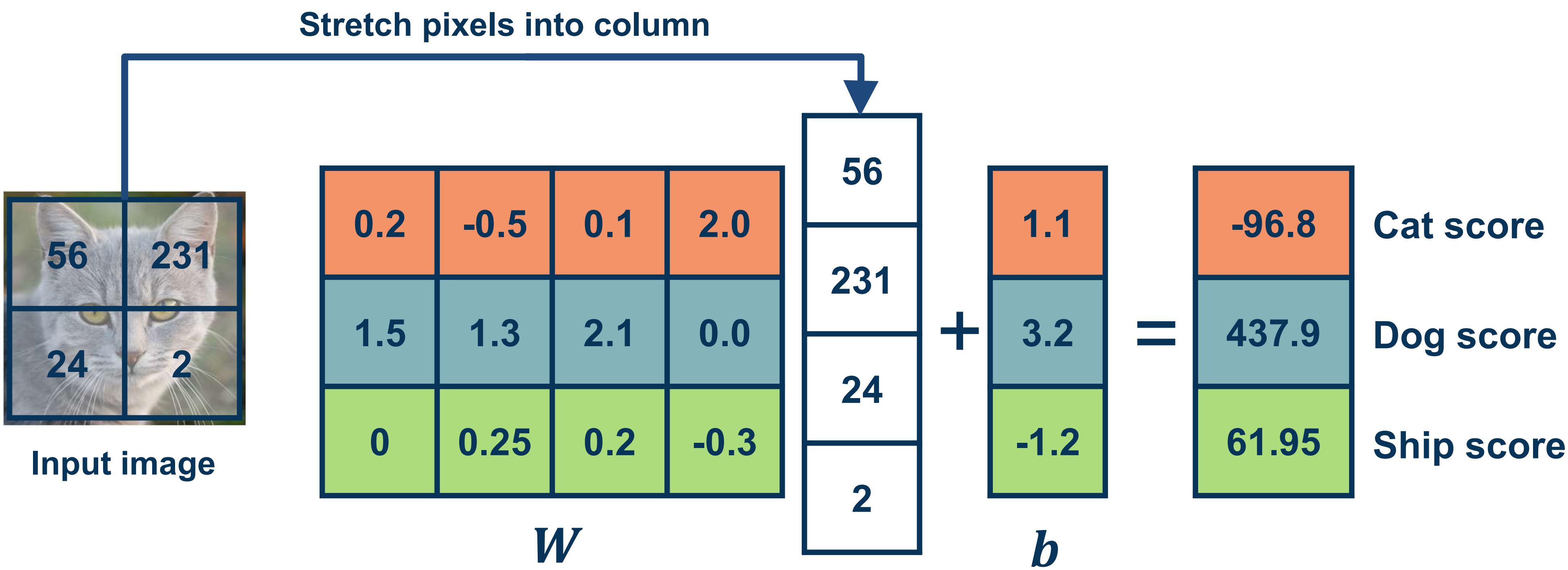




- Input: **Vector**
- Functional form of the model: **Softmax(Wx)**
- Performance measure to improve: **Cross-Entropy**
- Algorithm for finding best parameters: **Gradient Descent**
  - Compute $\frac{\partial L}{\partial w_i}$
  - Update Weights $\boldsymbol{w_i = w_i - \alpha \frac{\partial L}{\partial w_i}}$

So far

Example with an image with **4 pixels**, and **3 classes** (cat/dog/ship)



Adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, from CS 231n

Softmax Classifier (Multinomial Logistic Regression)

Want to interpret raw classifier scores as **probabilities**

$$\boxed{s = f(x_i; W)}$$

$$\boxed{P(Y = k | X = x_i) = \frac{e^{s_k}}{\sum_j e^{s_j}}}$$

Softmax Function

Probabilities must be >= 0

Probabilities must sum to 1

$$\boxed{L_i = -\log P(Y = y_i | X = x_i)}$$

	Unnormalized log-probabilities / logits	$\xrightarrow{\text{exp}}$	Unnormalized probabilities	$\xrightarrow{\text{normalize}}$	Probabilities
cat	**3.2**		**24.5**		**0.13**
car	5.1		164.0		0.87
frog	-1.7		0.18		0.00

$0.13 \rightarrow L_i = -\log(0.13)$

Adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, from CS 231n

Often, we add a **regularization term** to the loss function

L1 Regularization

$$L_i = |y - Wx_i|^2 + |W|$$

Example regularizations:

- L1/L2 on weights (encourage small values)

- We can find the steepest descent direction by computing the **derivative (gradient):**

$$f'(a) = \lim_{h \to 0} \frac{f(a+h) - f(a)}{h}$$

- Steepest descent direction is the **negative gradient**
- **Intuitively:** Measures how the function changes as the argument a changes by a small step size
  - As step size goes to zero
- **In Machine Learning:** Want to know how the **loss function** changes **as weights** are varied
  - Can consider each parameter separately by taking **partial derivative** of loss function with respect to that parameter

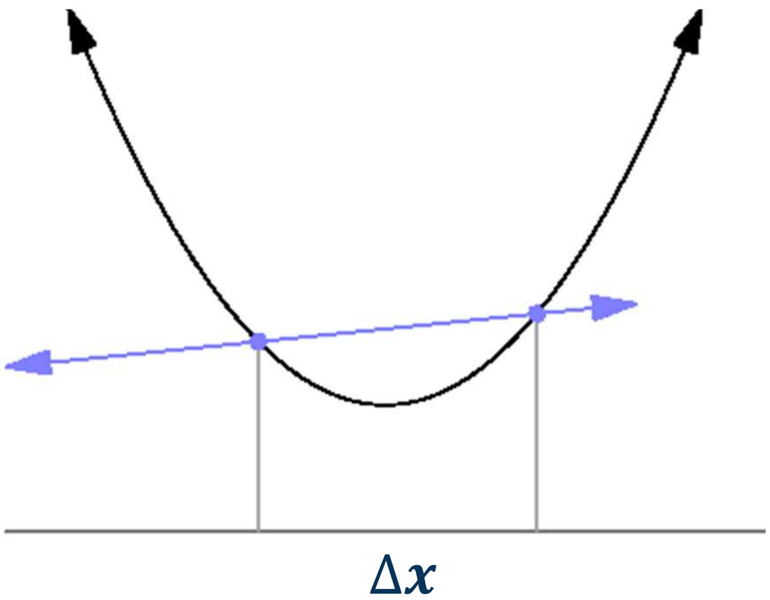


Image and equation from: https://en.wikipedia.org/wiki/Derivative#/media/File:Tangent_animation.gif

Derivatives

This idea can be turned into an **algorithm (gradient descent)**

1. Choose a model: $\boldsymbol{f}(\boldsymbol{x}, \boldsymbol{W}) = \mathrm{Wx}$

2. Choose loss function: $\boldsymbol{L_i} = (\boldsymbol{y} - \boldsymbol{W}\boldsymbol{x_i})^{\mathbf{2}}$

3. Calculate partial derivative for each parameter: $\frac{\partial \boldsymbol{L}}{\partial \boldsymbol{w_i}}$

4. Update the parameters: $\boldsymbol{w_i} = \boldsymbol{w_i} - \frac{\partial \boldsymbol{L}}{\partial \boldsymbol{w_i}}$

   Add learning rate to prevent too big of a step: $\boldsymbol{w_i} = \boldsymbol{w_i} - \boldsymbol{\alpha}\frac{\partial \boldsymbol{L}}{\partial \boldsymbol{w_i}}$

5. Repeat (from Step 3)

Gradient descent is guaranteed to converge under some conditions

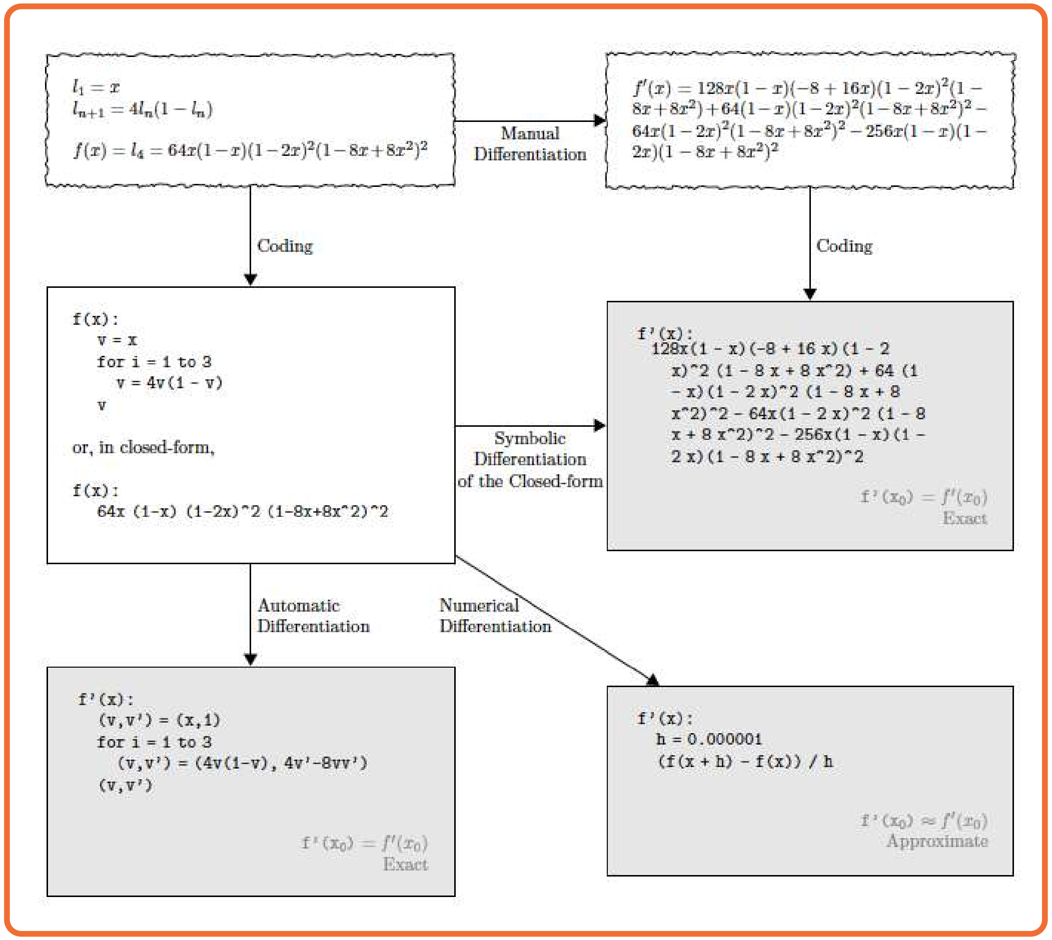
- For example, learning rate has to be appropriately reduced throughout training
- It will converge to a *local* minima
  - Small changes in weights would not decrease the loss
- It turns out that some of the local minima that it finds in practice (if trained well) are still pretty good!

Gradient Descent Properties

We know how to compute the **model output and loss function**

Several ways to compute $\frac{\partial L}{\partial w_i}$

- Manual differentiation
- Symbolic differentiation
- Numerical differentiation
- Automatic differentiation



Computing Gradients

For some functions, we can analytically derive the partial derivative

Example:

Function

$$f(w, x_i) = w^T x_i$$

Loss

$$\sum_{i=1}^{N} (y_i - w^T x_i)^2$$

(Assume w and $\mathbf{x_i}$ are column vectors, so same as $w \cdot x_i$)

Dataset: N examples (indexed by k)

Update Rule

$$w_j \leftarrow w_j + 2\alpha \sum_{i=1}^{N} \delta_i x_{ij}$$

Derivation of Update Rule

L$= \sum_{i=1}^{N} (y_i - w^T x_i)^2$

Gradient descent tells us we should update w as follows to minimize L:

$$w_j \leftarrow w_j - \alpha \frac{\partial L}{\partial w_j}$$

So what's $\frac{\partial L}{\partial w_j}$?

$$\frac{\partial L}{\partial w_j} = \sum_{i=1}^{N} \frac{\partial}{\partial w_j} (y_i - w^T x_i)^2$$

$$= \sum_{k=1}^{N} 2(y_i - w^T x_i) \frac{\partial}{\partial w_j} (y_i - w^T x_i)$$

$$= -2 \sum_{i=1}^{N} \delta_i \frac{\partial}{\partial w_j} w^T x_i$$

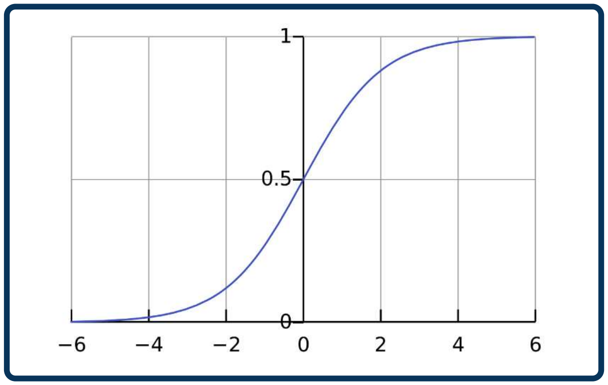
…where… $\delta_i = y_i - w^T x_i$

$$= -2 \sum_{i=1}^{N} \delta_i \frac{\partial}{\partial w_j} \sum_{k=1}^{N} w_k x_{ik}$$

$$= -2 \sum_{i=1}^{N} \delta_i x_{ij}$$

If we add a **non-linearity (sigmoid),** derivation is more complex

$$\boldsymbol{\sigma}(\boldsymbol{x}) = \frac{\mathbf{1}}{\mathbf{1} + \boldsymbol{e}^{-\boldsymbol{x}}}$$



First, one can derive that: $\sigma'(x) = \sigma(x)(1 - \sigma(x))$

$$\mathbf{f}(\mathbf{x}) = \sigma\left(\sum_k w_k x_k\right)$$

$$\mathrm{L} = \sum_i \left(y_i - \sigma\left(\sum_k w_k x_{ik}\right)\right)^2$$

$$\frac{\partial L}{\partial w_j} = \sum_i 2\left(y_i - \sigma\left(\sum_k w_k x_{ik}\right)\right)\left(-\frac{\partial}{\partial w_j}\sigma\left(\sum_k w_k x_{ik}\right)\right)$$

$$= \sum_i -2\left(y_i - \sigma\left(\sum_k w_k x_{ik}\right)\right)\sigma'\left(\sum_k w_k x_{ik}\right)\frac{\partial}{\partial w_j}\sum_k w_k x_{ik}$$

$$= \sum_i -2\delta_i \sigma(\mathrm{d}_i)(1 - \sigma(\mathrm{d}_i))x_{ij}$$

where $\delta_i = y_i - \mathrm{f}(x_i)$ $\quad d_i = \sum w_k x_{ik}$

The sigmoid perception update rule:

$$w_j \leftarrow w_j + 2\alpha \sum_{k=1}^{N} \delta_i \sigma_i (1 - \sigma_i) x_{ij}$$

where $\sigma_i = \sigma\left(\sum_{j=1}^{d} w_j x_{ij}\right)$

$$\delta_i = y_i - \sigma_i$$

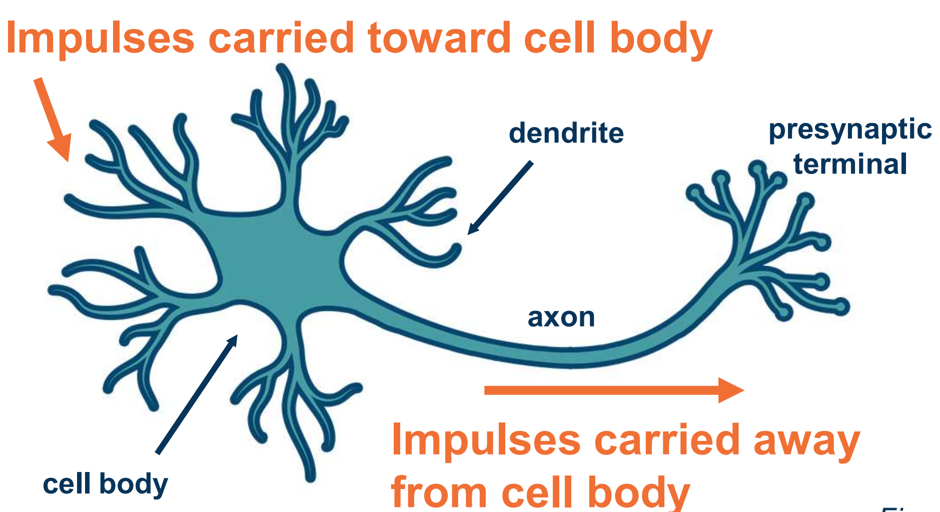
Adding a Non-Linear Function

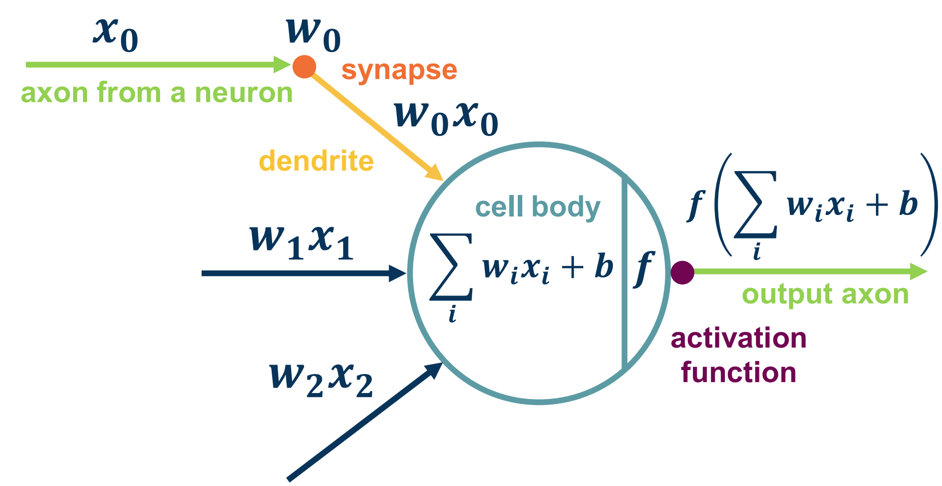
Georgia Tech

Neural Network View of a Linear Classifier

A simple **neural network** has similar structure as our linear classifier:

- A neuron takes input (firings) from other neurons **(-> input to linear classifier)**
- The inputs are summed in a weighted manner **(-> weighted sum)**
  - Learning is through a modification of the weights
- If it receives enough input, it “fires” (threshold or if weighted sum plus bias is high enough)



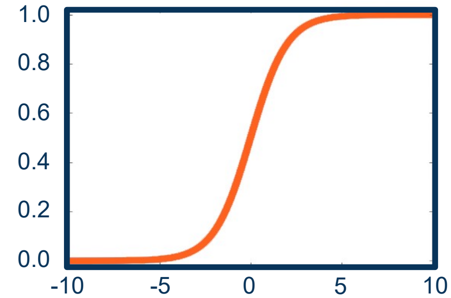


Figures adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Origins of the Term Neural Network

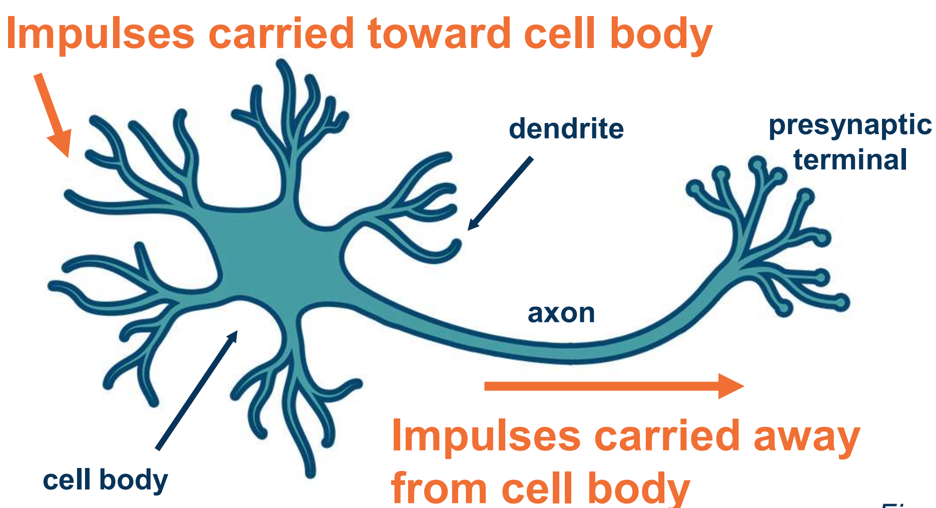
Georgia Tech

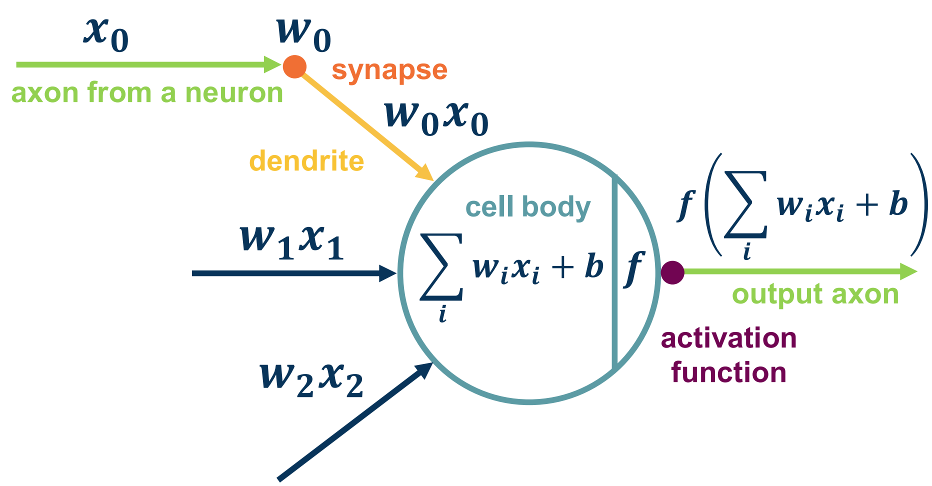
As we did before, the output of a neuron can be modulated by a non-linear function (e.g. sigmoid)



Sigmoid Activation Function

$$\frac{1}{1+e^{-x}}$$





Figures adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Adding Non-Linearities

Georgia Tech

We can have **multiple** neurons connected to the same input

Corresponds to a multi-class classifier

- Each output node outputs the score for a class

$$f(x, W) = \sigma(\, Wx + b) \quad \begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1m} & b1 \\ w_{21} & w_{22} & \cdots & w_{2m} & b2 \\ w_{21} & w_{22} & \cdots & w_{3m} & b3 \end{bmatrix}$$

- Often called fully connected layers
  - Also called a linear *projection layer*

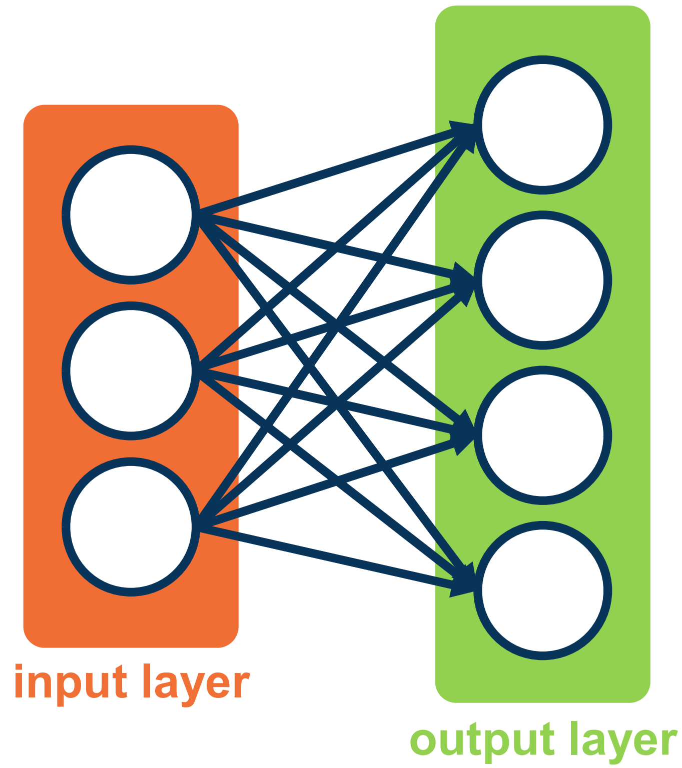


Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Connecting Many Neurons

- Each input/output is a **neuron (node)**
- A linear classifier (+ optional non-linearity) is called a **fully connected** layer
- Connections are represented as **edges**
- Output of a particular neuron is referred to as **activation**
- This will be expanded as we view computation in a neural network as a **graph**

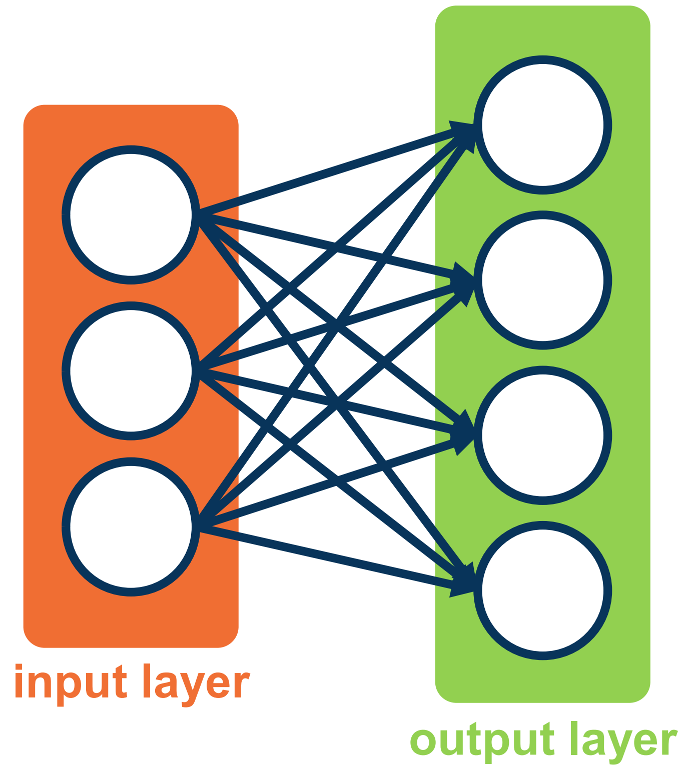


Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Neural Network Terminology

We can **stack** multiple layers together

- Input to second layer is output of first layer

Called a **2-layered neural network** (input is not counted)

Because the middle layer is neither input or output, and we don't know what their values represent, we call them **hidden** layers

- We will see that they end up learning effective features

This **increases** the representational power of the function!

- Two layered networks can represent any continuous function

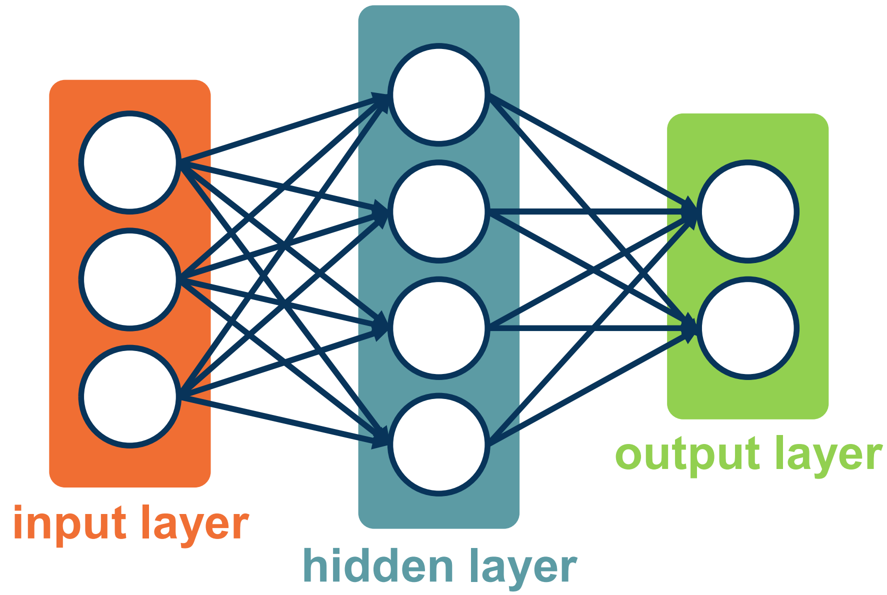
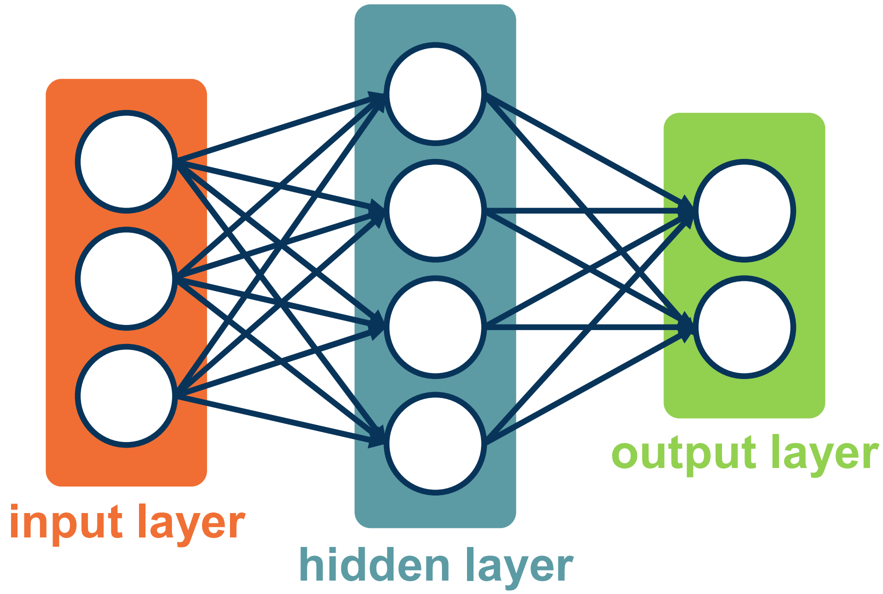


Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Connecting Many Layers

The same two-layered neural network **corresponds to adding another weight matrix**

- We will prefer the linear algebra view, but use some terminology from neural networks (& biology)



$$\boldsymbol{x} \qquad \boldsymbol{W_1} \qquad \boldsymbol{W_2}$$

$$=$$

$$f(x, W_1, W_2) = \sigma(W_2\sigma(W_1 x))$$

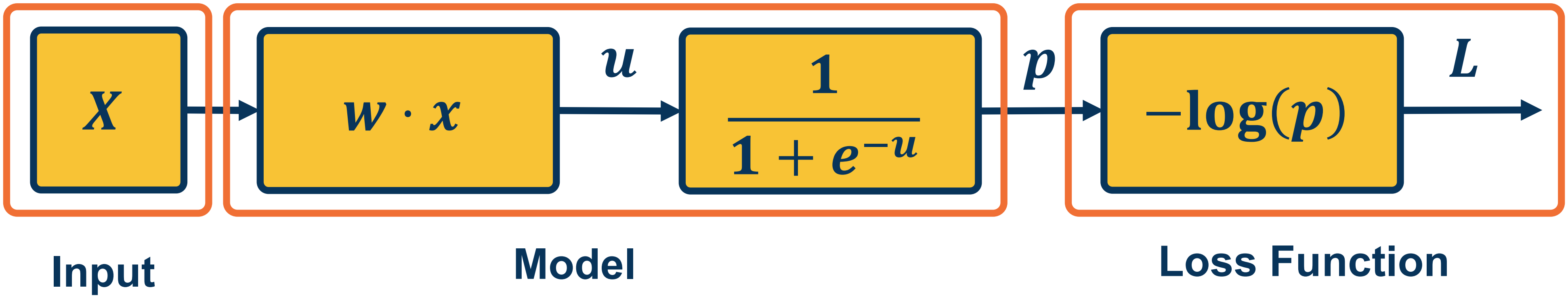
Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

The Linear Algebra View

A **linear classifier** can be broken down into:

- Input
- A function of the input
- A loss function

It's all just one function that can be **decomposed** into building blocks

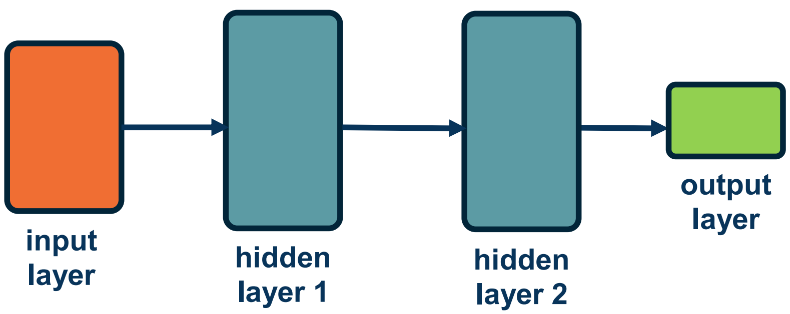


Large (deep) networks can be built by adding more and more layers

Three-layered neural networks can represent **any function**

- The number of nodes could grow unreasonably (exponential or worse) with respect to the complexity of the function

We will show them **without edges**:



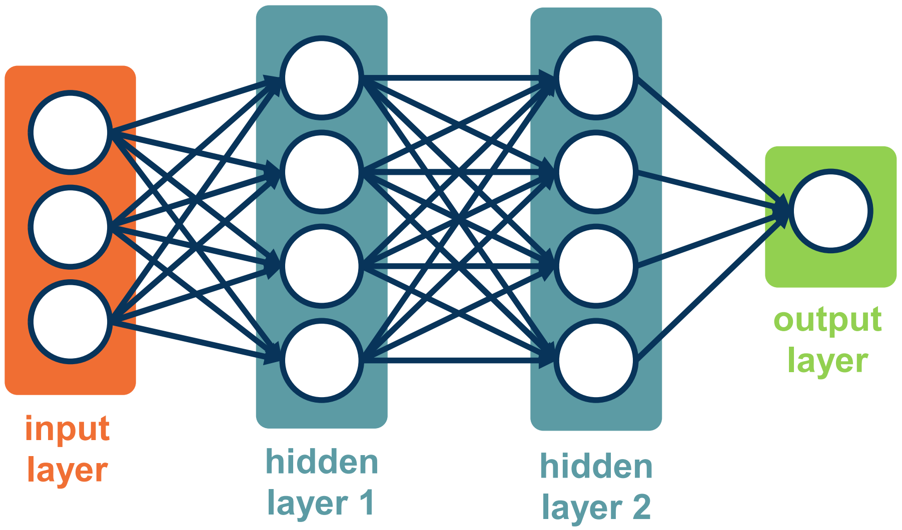


Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Adding More Layers!

Computation Graphs

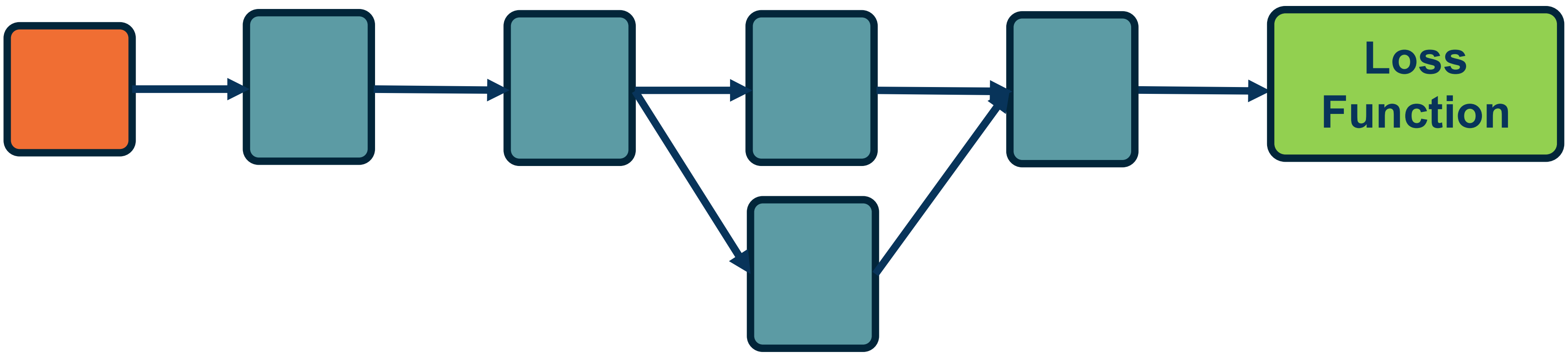
Functions can be made **arbitrarily complex** (subject to memory and computational limits), e.g.:

$$f(x, W) = \sigma(W_5\sigma(W_4\sigma(W_3\sigma(W_2\sigma(W_1x))$$

We can use **any type of differentiable function (layer)** we want!

- At the end, **add the loss function**

Composition can have **some structure**



Adding Even More Layers

Compositionality

The world is **compositional**!

We want our **model** to reflect this

Empirical and theoretical evidence that it makes **learning complex functions easier**

Note that **prior state of art engineered features** often had this compositionality as well

VISION

pixels → edge → texton → motif → part → object

SPEECH

sample → spectral band → formant → motif → phone → word

NLP

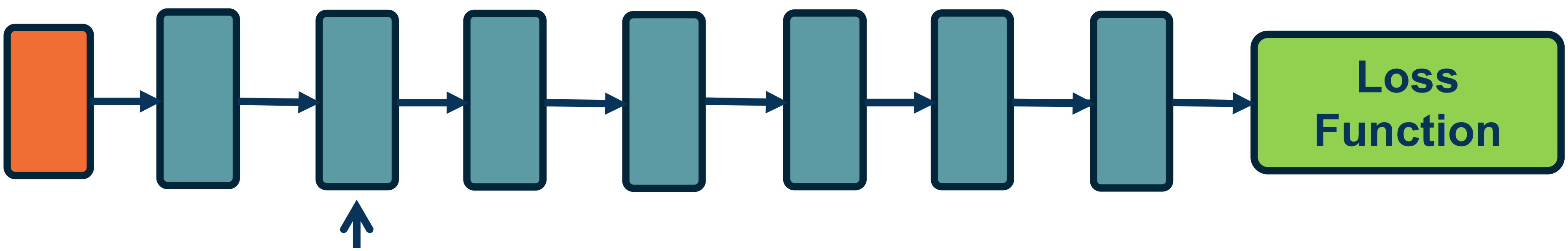
character → word → NP/VP/.. → clause → sentence → story

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

- **Pixels -> edges -> object parts -> objects**

Computing Gradients in Complex Function

- We are learning **complex models** with significant amount of parameters (millions or billions)
- How do we compute the gradients of the **loss** (at the end) with respect to **internal** parameters?
- Intuitively, want to understand how **small changes** in weight deep inside **are propagated** to affect the **loss function** at the end



$$\frac{\partial L}{\partial w_i}?$$

Decomposing a Function

Given a library of simple functions

$\sin(x)$ $\log(x)$ $\cos(x)$ x^3 $\exp(x)$

Compose into a complicate function

$$-\log\left(\frac{1}{1+e^{-w\cdot x}}\right)$$

$$\boxed{w \cdot x} \xrightarrow{u} \boxed{\frac{1}{1+e^{-u}}} \xrightarrow{p} \boxed{-\log(p)} \xrightarrow{L}$$

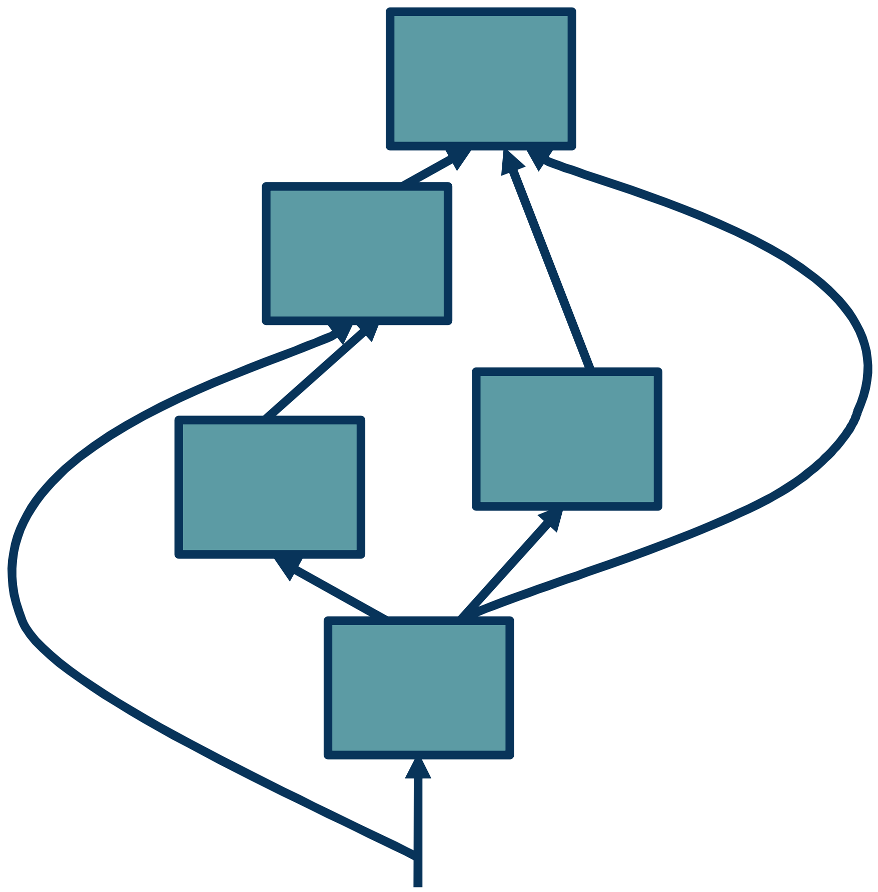
Adapted from slides by: Marc'Aurelio Ranzato, Yann LeCun

To develop a general algorithm for this, we will view the function as a **computation graph**

Graph can be any **directed acyclic graph (DAG)**

- Modules must be differentiable to support gradient computations for gradient descent

A **training algorithm** will then process this graph, **one module at a time**

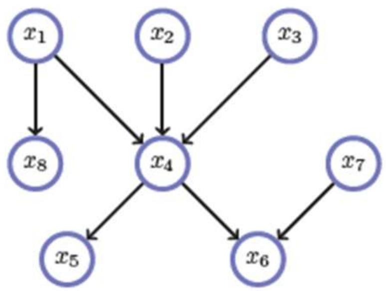


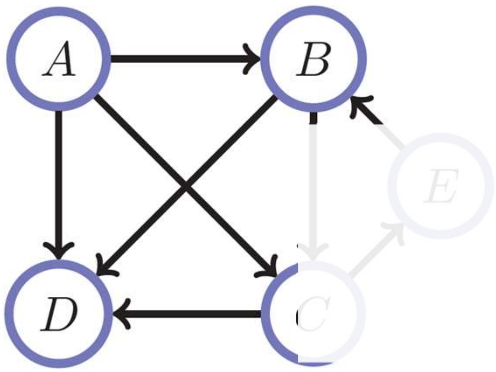
Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

A General Framework

Directed Acyclic Graphs (DAGs)

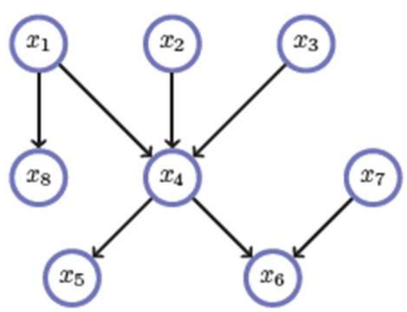
- Exactly what the name suggests
  - Directed edges
  - No (directed) cycles
  - Underlying undirected cycles okay

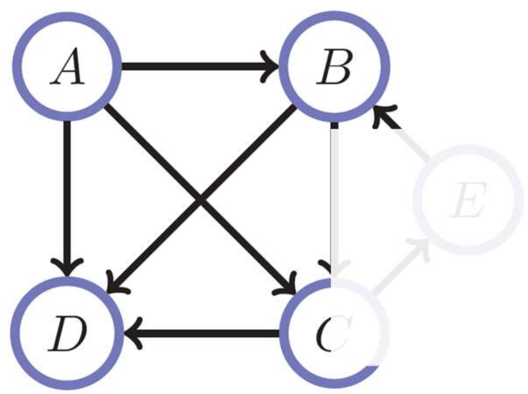




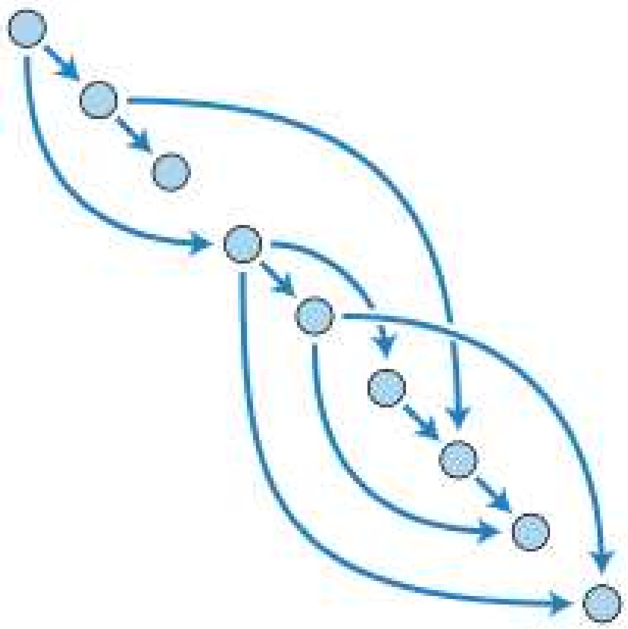
Directed Acyclic Graphs (DAGs)

- Concept
  - Topological Ordering

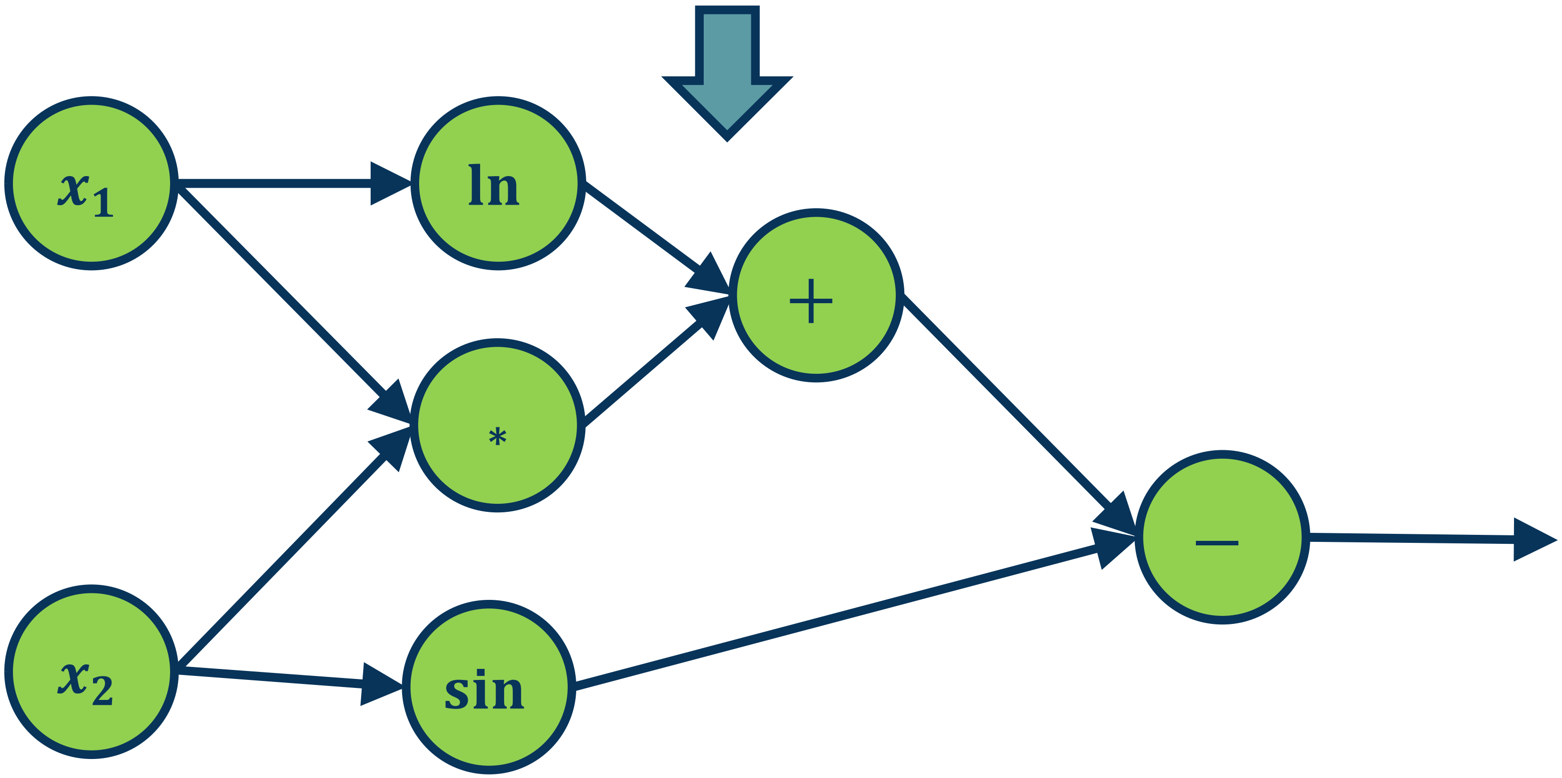




Directed Acyclic Graphs (DAGs)



$$f(x_1, x_2) = \ln(x_1) + x_1 x_2 - \sin(x_2)$$



Example

$$-\log\left(\frac{1}{1+e^{-w\cdot x}}\right)$$

$$\boxed{w\cdot x} \xrightarrow{u} \boxed{\frac{1}{1+e^{-u}}} \xrightarrow{p} \boxed{-\log(p)} \xrightarrow{L}$$

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Machine Learning Example

Backpropagation

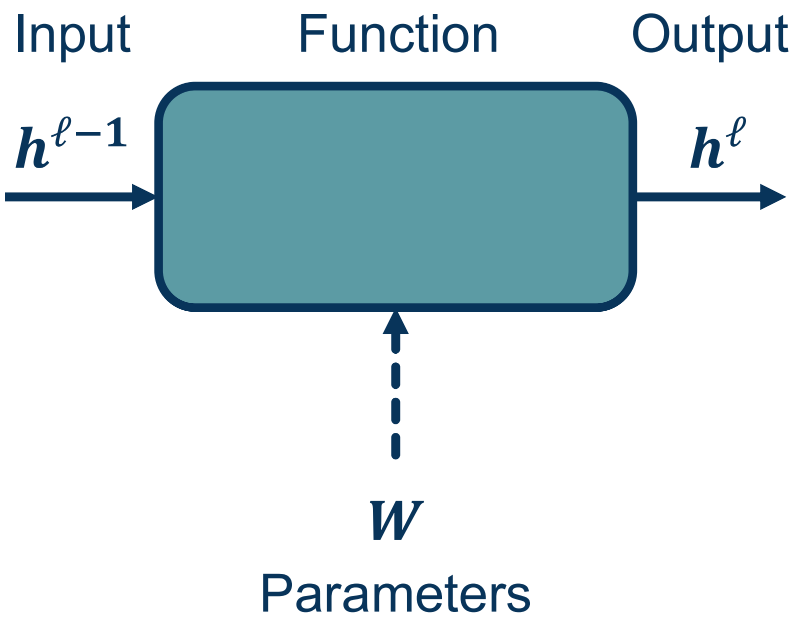
Given this computation graph, the training algorithm will:

- Calculate the current model's outputs (called the **forward pass**)
- Calculate the gradients for each module (called the **backward pass**)

Backward pass is a recursive algorithm that:

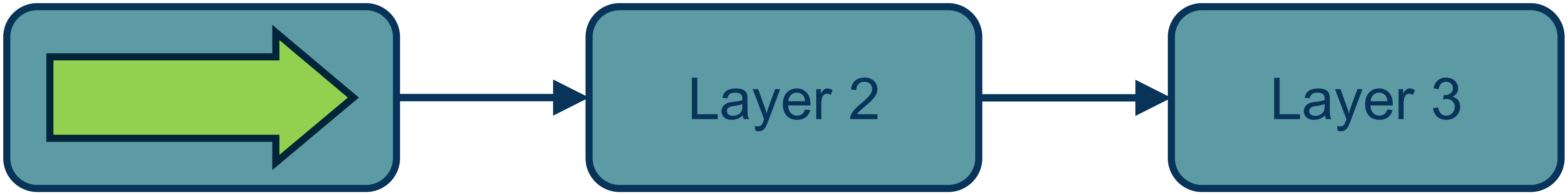
- Starts at **loss function** where we know how to calculate the gradients
- Progresses back through the modules
- Ends in the **input layer** where we do not need gradients (no parameters)

This algorithm is called **backpropagation**



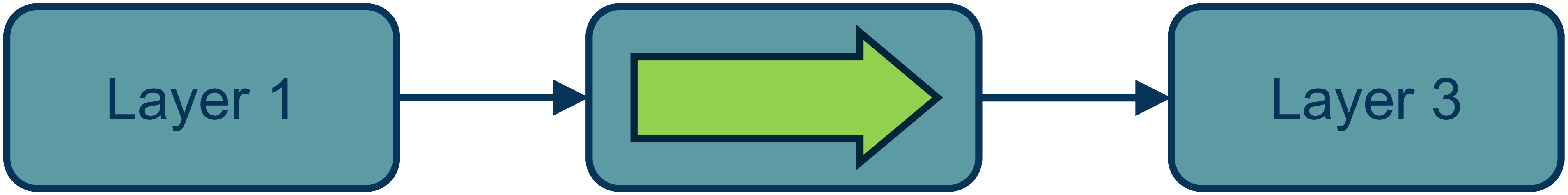
Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**



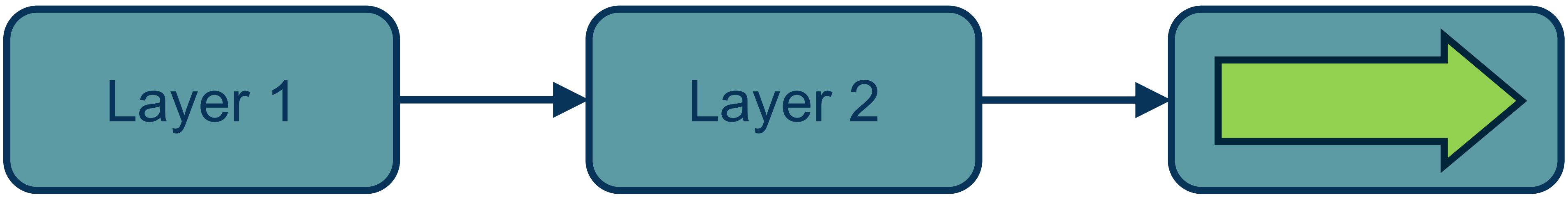
Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**



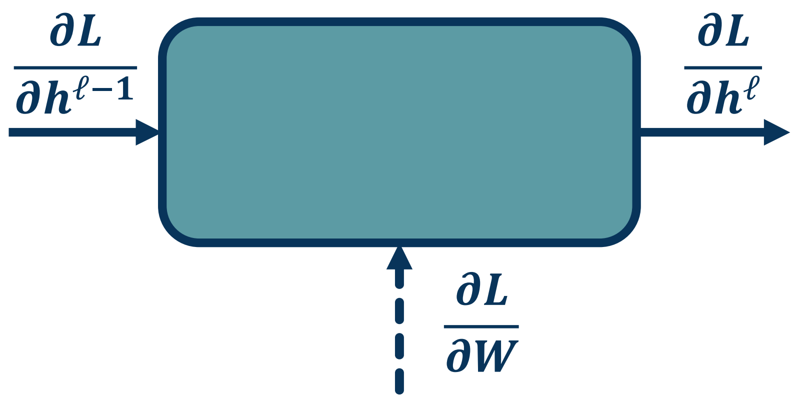
Note that we must store the **intermediate outputs of all layers**!

- This is because we will need them to **compute the gradients** (the gradient equations will have terms with the output values in them)

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

In the **backward pass**, we seek to calculate the gradients of the loss with respect to the module's parameters

- Assume that we have the gradient of the loss with respect to the **module's outputs** (given to us by upstream module)
- We will also pass the gradient of the loss with respect to the **module's inputs**
    - This is not required for update the module's weights, but passes the gradients back to the previous module



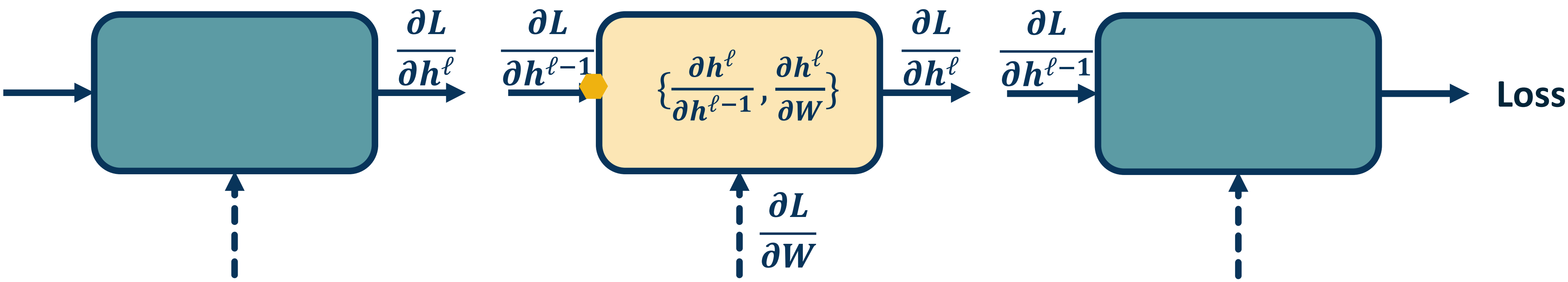
Problem:

- We can compute local gradients: $\{\frac{\partial h^{\ell}}{\partial h^{\ell-1}}, \frac{\partial h^{\ell}}{\partial W}\}$
- We are given: $\frac{\partial L}{\partial h^{\ell}}$
- Compute: $\{\frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W}\}$

Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Backward Pass Computations

- We want to compute: $\{\frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W}\}$



- We will use the *chain rule* to do this:

Chain Rule: $\frac{\partial z}{\partial x} = \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial x}$

Computing the Gradients of Loss

- We can compute **local gradients**: $\{\frac{\partial \boldsymbol{h}^{\ell}}{\partial \boldsymbol{h}^{\ell-1}}, \frac{\partial \boldsymbol{h}^{\ell}}{\partial \boldsymbol{W}}\}$

- This is just the **derivative of our function** with respect to its parameters and inputs!

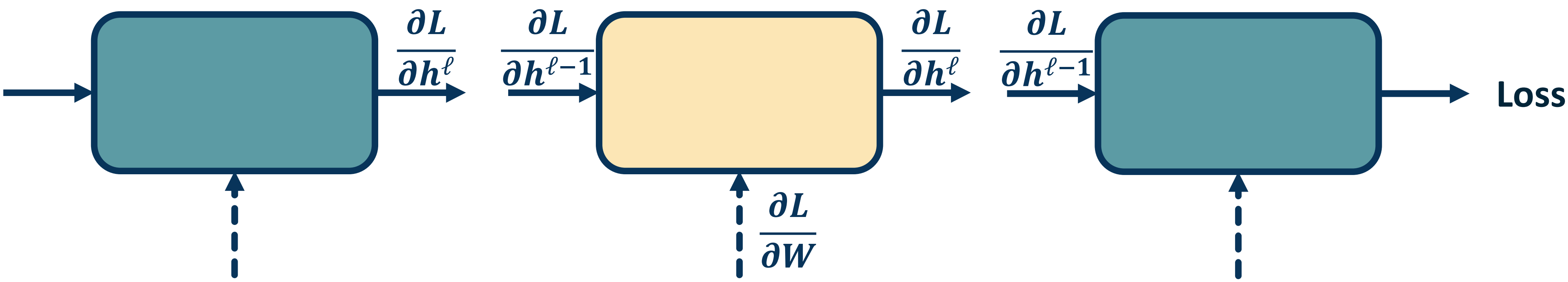
Example: If $\boldsymbol{h}^{\ell} = \boldsymbol{W}\boldsymbol{h}^{\ell-1}$

then $\frac{\partial \boldsymbol{h}^{\ell}}{\partial \boldsymbol{h}^{\ell-1}} = \boldsymbol{W}$

and $\frac{\partial \boldsymbol{h}_i^{\ell}}{\partial \boldsymbol{w}_i} = \boldsymbol{h}^{\ell-1,T}$

Computing the Local Gradients: Example

- We want to to compute: $\left\{\frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W}\right\}$



- We will use the *chain rule* to do this:

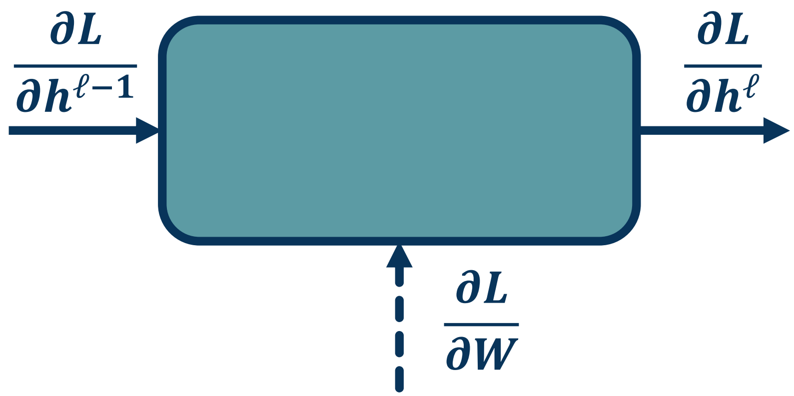
Chain Rule: $\frac{\partial z}{\partial x} = \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial x}$

Computing the Gradients of Loss

Computing the Gradients of Loss

- We will use the **chain rule** to compute: $\{\frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W}\}$
- **Gradient of loss w.r.t. inputs:** $\frac{\partial L}{\partial h^{\ell-1}} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial h^{\ell-1}}$
- **Gradient of loss w.r.t. weights:** $\frac{\partial L}{\partial W} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial W}$

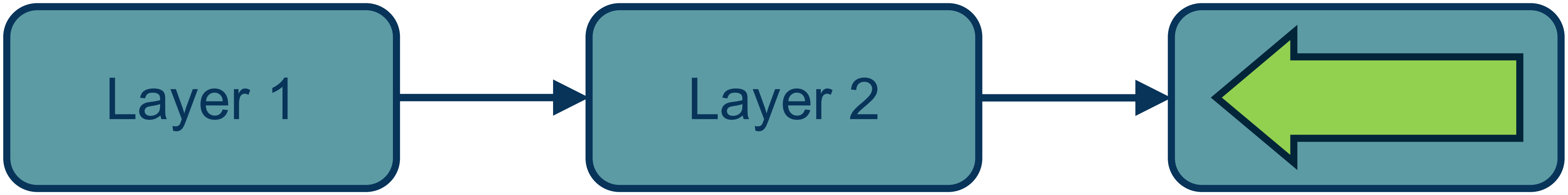
Given by upstream module **(upstream gradient)**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

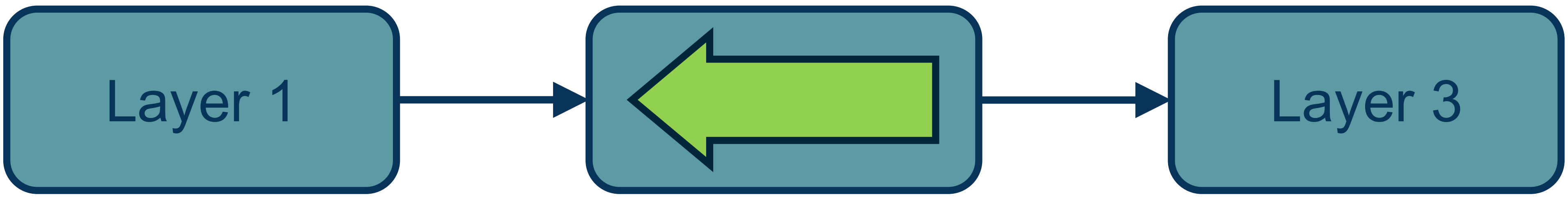
Step 2: Compute Gradients wrt parameters: **Backward Pass**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

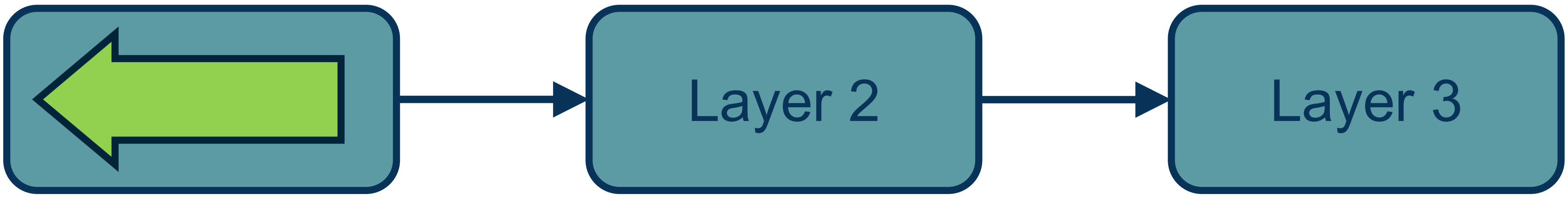
Step 2: Compute Gradients wrt parameters: **Backward Pass**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

Step 2: Compute Gradients wrt parameters: **Backward Pass**

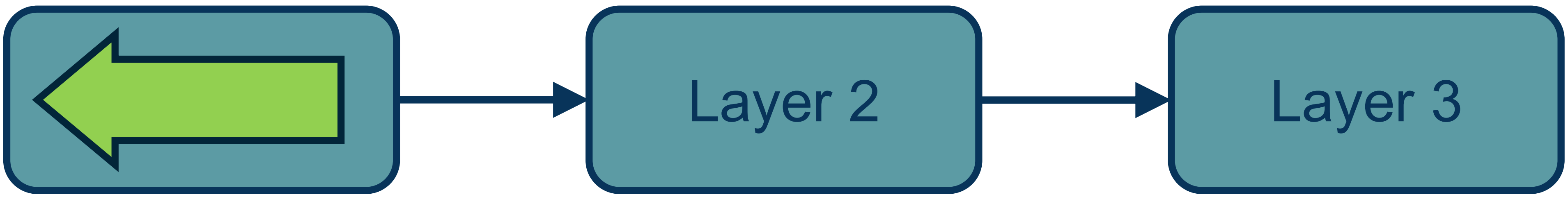


Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

Step 2: Compute Gradients wrt parameters: **Backward Pass**

Step 3: Use **gradient** to update **all parameters** at the end



$$w_i = w_i - \alpha \frac{\partial L}{\partial w_i}$$

Backpropagation is the application of gradient descent to a computation graph via the chain rule!

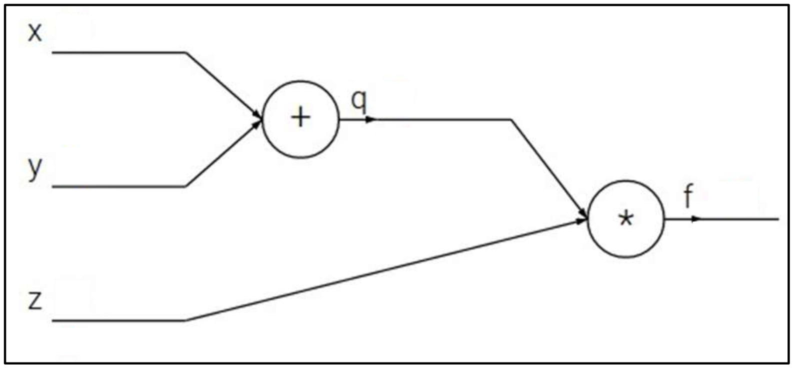
Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

Backpropagation: a simple example

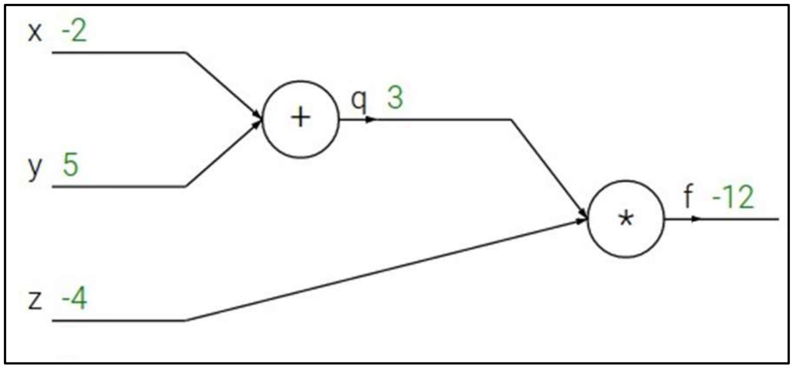
$$f(x, y, z) = (x + y)z$$



Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

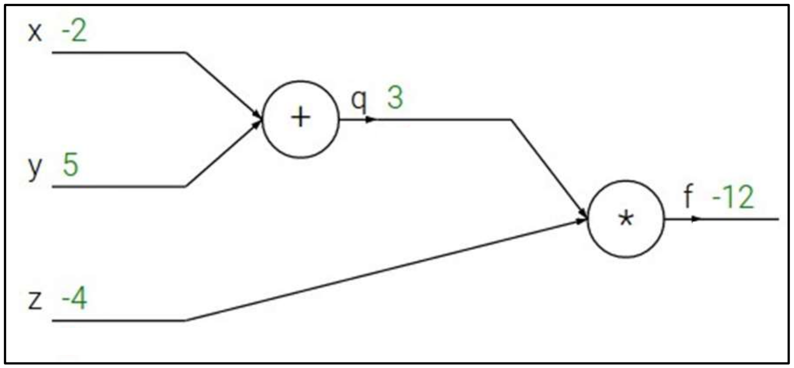
e.g. x = -2, y = 5, z = -4



Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



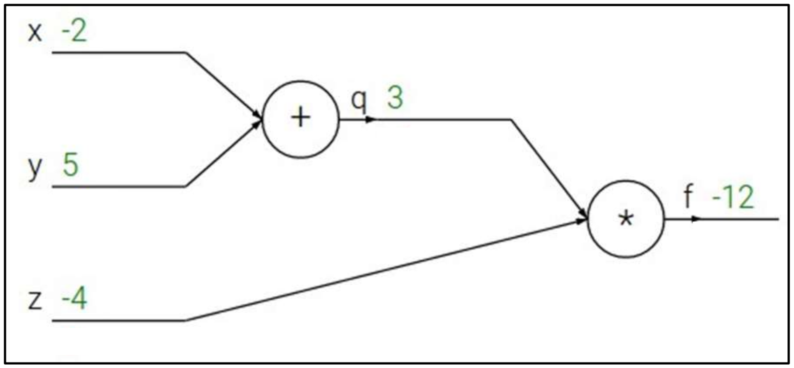
Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$\boxed{q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1}$$

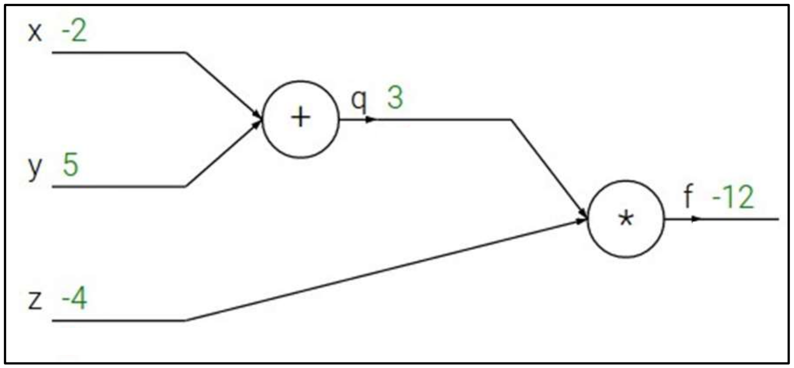


Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

Backpropagation: a simple example

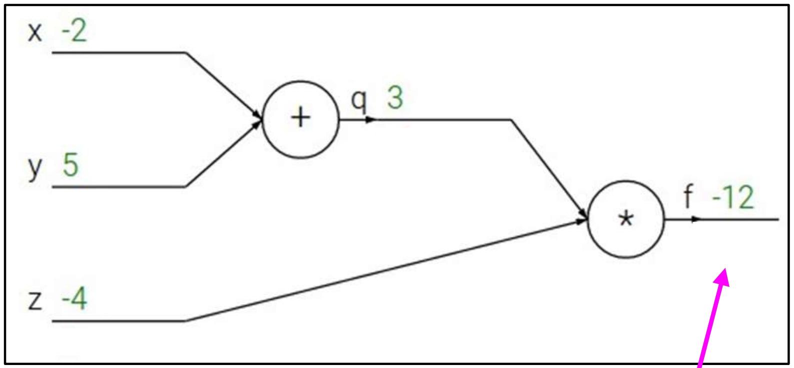
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\frac{\partial f}{\partial f}$$

Backpropagation: a simple example

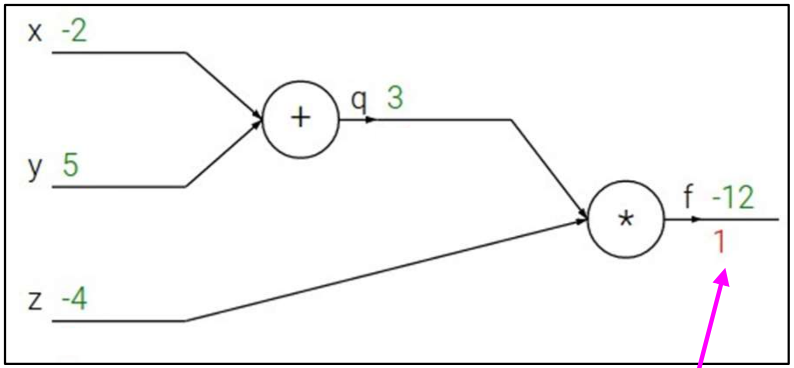
$$f(x,y,z) = (x+y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$\frac{\partial f}{\partial f}$

Backpropagation: a simple example

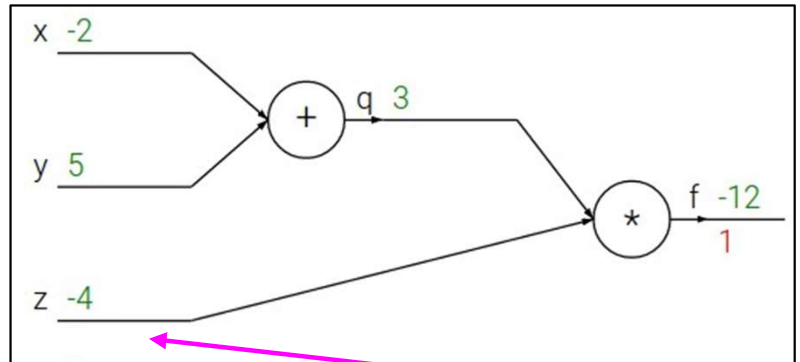
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$\boxed{q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1}$$

$$\boxed{f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q}$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\boxed{\frac{\partial f}{\partial z}}$$

Backpropagation: a simple example

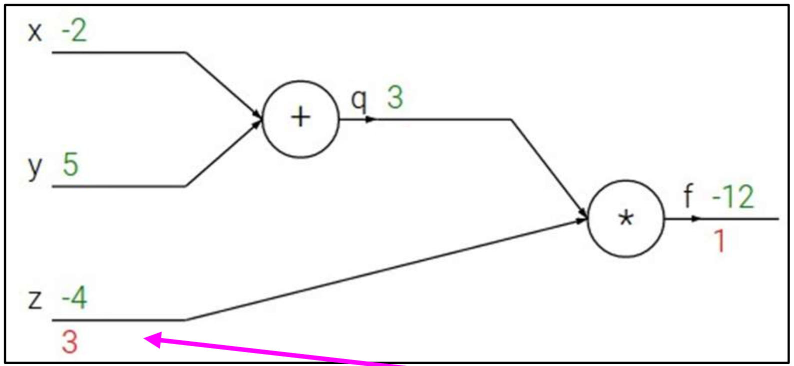
$$f(x,y,z) = (x+y)z$$

e.g. x = -2, y = 5, z = -4

$$\boxed{q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1}$$

$$\boxed{f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q}$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\boxed{\frac{\partial f}{\partial z}}$$

Backpropagation: a simple example

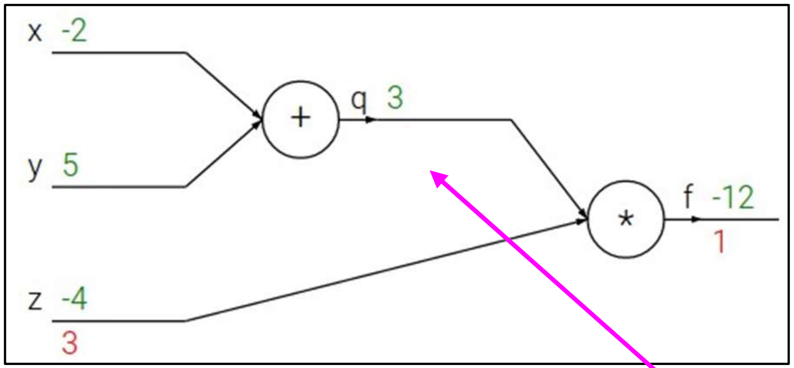
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\boxed{\frac{\partial f}{\partial q}}$$

Backpropagation: a simple example

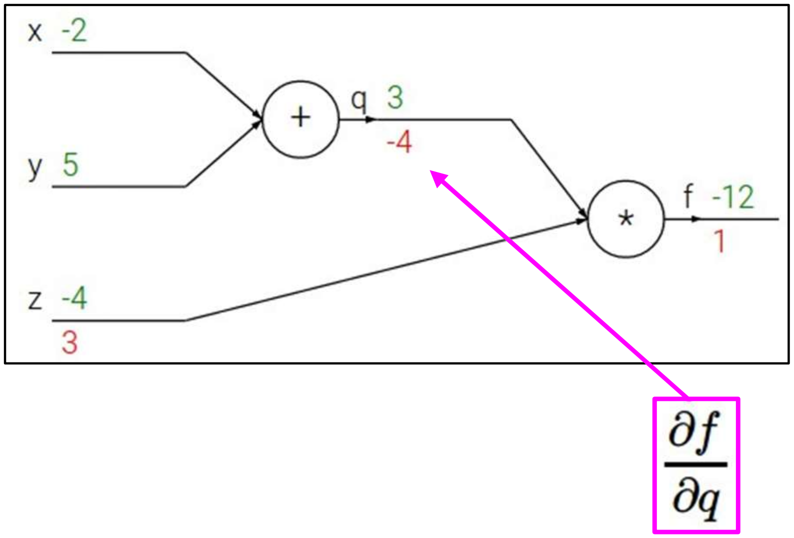
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

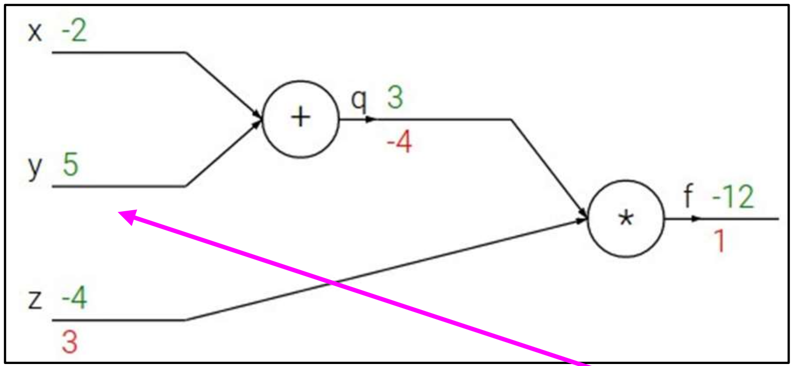
Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



$$\boxed{q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1}$$

$$\boxed{f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q}$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

$$\boxed{\frac{\partial f}{\partial y}}$$

Chain rule:

$$\boxed{\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial y}}$$

Upstream gradient

Local gradient

Backpropagation: a simple example

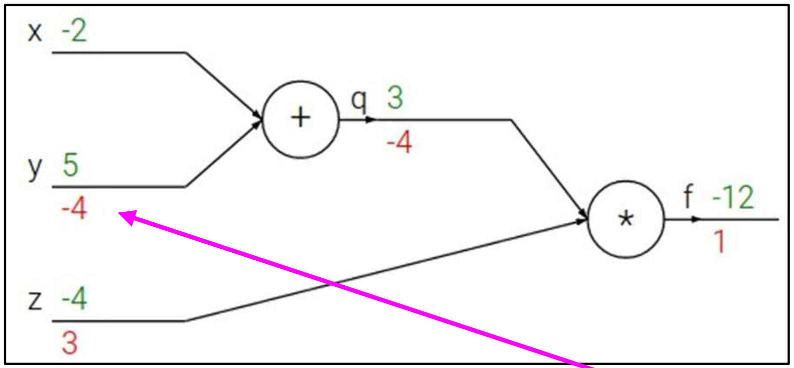
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\frac{\partial f}{\partial y}$$

Chain rule:

$$\boxed{\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial y}}$$

Upstream gradient

Local gradient

Backpropagation: a simple example

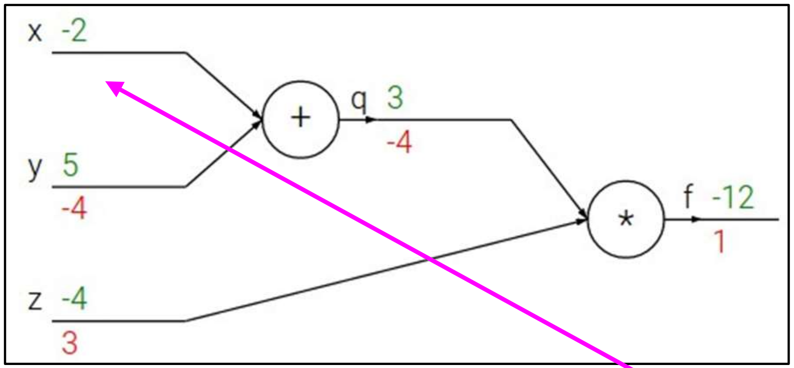
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$\frac{\partial f}{\partial x}$

Chain rule:

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial x}$$

Upstream gradient

Local gradient

Backpropagation: a simple example

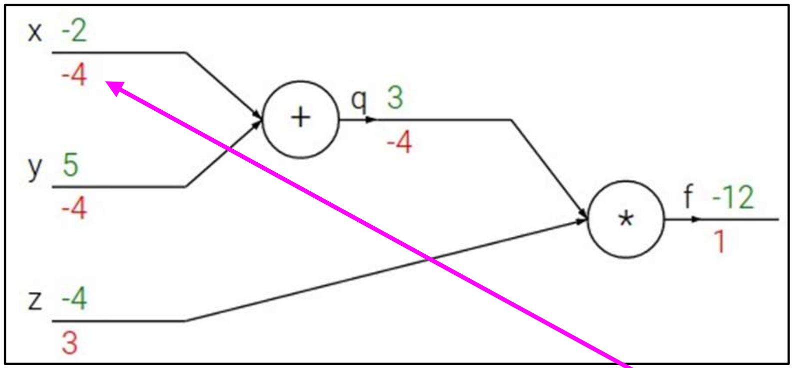
$$f(x,y,z) = (x+y)z$$

e.g. x = -2, y = 5, z = -4

$$q = x + y \qquad \frac{\partial q}{\partial x} = 1, \frac{\partial q}{\partial y} = 1$$

$$f = qz \qquad \frac{\partial f}{\partial q} = z, \frac{\partial f}{\partial z} = q$$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



$$\frac{\partial f}{\partial x}$$

Chain rule:

$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q}\frac{\partial q}{\partial x}$$

Upstream gradient

Local gradient